DAV UNIVERSITY JALANDHAR

FACULTY OF SCIENCE



Course Scheme & Syllabus

For

Bachelor of Computer Applications (Three Years Degree Course)

(Programme ID-32)

(As per Choice Based Credit System)

1st TO 6th SEMESTER

Syllabi Applicable For 2020 Batch

Scheme of B.C.A

Semester 1

| S.No | Paper Code | Course Title | Course Type | L | Τ | Р | Cr | | | |
|------|------------|--|----------------|-----|---|---|----|--|--|--|
| 1 | CSA103 | Principles of Digital Electronics | Core | 4 | 0 | 0 | 4 | | | |
| 2 | CSA104 | Office Automation Laboratory | Core | 0 | 0 | 4 | 2 | | | |
| 3 | CSA110 | Computer Fundamentals and Office Automation | Core | 4 | 0 | 0 | 4 | | | |
| 4 | CSA111 | Algorithm and Programming Logic Design | Core | 4 0 | | 0 | 4 | | | |
| 5 | CSA112 | Workshop on Photoshop and Corel Draw | Core | 0 | 0 | 4 | 2 | | | |
| 6 | | Generic Elective I | GE | | | | 4 | | | |
| 7 | ENG151B | Basic Communication Skills | 3 | | 0 | 0 | 3 | | | |
| 8 | ENG152A | Basic Communication Skills Lab | AECC | 0 | 0 | 2 | 1 | | | |
| | | Total | | | | | | | | |

GE (Generic Elective-I) (Choose one)

| S.No | Paper Code | Course Title | L | Т | Р | Cr |
|------|---|--------------------------------------|---|---|---|----|
| 1 | MGT101 | Principles & Practices of Management | 3 | 1 | 0 | 4 |
| 2 | MGT151A | Fundamentals of Management | | 0 | 0 | 4 |
| 3 | MGT155 Fundamentals of Accounting and Finance | | 4 | 0 | 0 | 4 |

Semester 2

| S.No | Paper Code | Course Title | Course Type | L | Τ | Р | Cr |
|------|------------|---|----------------|---|---|---|----|
| 1 | CSA105 | Principles of Programming and Algorithms using C | Core | 4 | 0 | 0 | 4 |
| 2 | CSA106 | Web Designing | Core 4 0 | | 0 | 4 | |
| 3 | MTH190A | Mathematical Foundation of Computer Science | Core | | 0 | 0 | 4 |
| 4 | EVS100 | Environmental Studies AECC | | 4 | 0 | 0 | 4 |
| 5 | SGS107 | Human Values and General Studies | AECC | 4 | 0 | 0 | 4 |
| 6 | CSA108 | C Programming Laboratory | Core | 0 | 0 | 4 | 2 |
| 7 | CSA109 | SA109 Web Designing Laboratory Core 0 0 | | 4 | 2 | | |
| | | Total | | | | | 24 |

Semester 3

| S.No | Paper Code | Course Title | Course Type | L | Т | P | Cr | |
|------|------------|---|-------------------------|----------|-------|-----|----|--|
| 1 | CSA201 | Computer Oriented Numerical and Statistical Techniques | Core | 4 | 0 | 0 | 4 | |
| 2 | CSA202 | Object Oriented Programming Structures | Core | 4 | 0 | 0 4 | | |
| 3 | CSA203 | Database Concepts | Core | 4 | 4 0 0 | | 4 | |
| 4 | CSA204 | Computer System Architecture | Core | Core 4 0 | | 0 | 4 | |
| 5 | CSA211 | Information Systems | Core | e 4 0 | | 0 | 4 | |
| 6 | CSA207 | Database Concepts Laboratory | Core | 0 | 0 0 | | 2 | |
| 7 | CSA208 | Object Oriented Programming Structures Laboratory | Core | 0 | 0 | 4 | 2 | |
| 8 | CSA221 | Workshop on E-Marketing | on E-Marketing Core 0 0 | | 4 | 2 | | |
| | Total | | | | | | | |

Semester 4

| S.No | Paper Code | Course Title | Course Type | L | Τ | Р | Cr | |
|------|---------------------------------------|---------------------------------|----------------|---|---|---|----|--|
| 1 | CSA209 | Data Structures | Core | 4 | 0 | 0 | 4 | |
| 2 | CSA213 | Software Engineering | Core | 4 | 0 | 0 | 4 | |
| 3 | CSA210 | Programming in C# | | | 0 | 4 | | |
| 4 | CSA217 | System Software Core | | 4 | 0 | 0 | 4 | |
| 5 | CSA218 | Computer Networks | Core 4 0 | | 0 | 4 | | |
| 6 | CSA216 | Programming in C# Laboratory | Core | 0 | 0 | 4 | 2 | |
| 7 | CSA219 | Data Structures LaboratoryCore0 | | 0 | 4 | 2 | | |
| 8 | 8 CSA220 Computer Networks Laboratory | | Core | 0 | 0 | 4 | 2 | |
| | Total | | | | | | | |

| S.No | Paper Code | Course Title | Course Type | L | Т | Р | Cr |
|------|------------|---|---|--------|---|---|----|
| 1 | CSA303 | Operating Systems | Core | 4 | 0 | 0 | 4 |
| 2 | CSA315 | Programming in Python | Core | Core 4 | | 0 | 4 |
| 3 | CSA316 | Discrete Mathematics | Core | 4 | 0 | 0 | 4 |
| 4 | Disci | pline Specific Elective-I | DSE | 4 | 0 | 0 | 4 |
| 5 | CSA317 | Web Engineering using ASP.NET | Core | 4 | 0 | 0 | 4 |
| 6 | CSA312 | Web Engineering using ASP.NET Laboratory | ASP.NET Laboratory Core 0 Programming in Python Core 0 | | 0 | 4 | 2 |
| 7 | CSA318 | Programming in Python Laboratory | | | 0 | 4 | 2 |
| 8 | CSA319 | Workshop on App Development | Core | 0 | 0 | 4 | 2 |
| | | Total | | | | | 26 |

Semester 5

DSE (Discipline Specific Electives)-I (Choose One)

| S.No | Paper Code | Course Title | L | Τ | P | Cr |
|------|------------|------------------------------------|---|---|---|----|
| 1 | CSA314 | Data Warehousing and Mining | | 0 | 0 | 4 |
| 2 | CSA320 | Basics of Artificial Intelligence | 4 | 0 | 0 | 4 |
| 3 | CSA321 | Introduction to Internet of Things | 4 | 0 | 0 | 4 |

Semester 6

| S.No | Paper Code | Course Title | Course | L | Т | Р | Cr | | |
|------|------------|----------------------------------|--------|---|---|----|----|--|--|
| | | | Туре | | | | | | |
| 1 | CSA302 | Core JAVA | Core | 4 | 0 | 0 | 4 | | |
| 2 | CSA309 | Computer Graphics and Multimedia | Core | 4 | 0 | 0 | 4 | | |
| 3 | Discip | oline Specific Elective-II | DSE | 4 | 0 | 0 | 4 | | |
| 4 | CSA308 | CSA308 Core JAVA Laboratory | | 0 | 0 | 4 | 2 | | |
| 5 | CSA311 | Computer Graphics Laboratory | Core | 0 | 0 | 4 | 2 | | |
| 6 | CSA313 | CSA313 Major Project* | | 0 | 0 | 20 | 10 | | |
| | | Total | | | | | | | |

| S.No | Paper Code | Course Title | L | Τ | Р | Cr |
|------|------------|--------------------------|---|---|---|----|
| 1 | CSA322 | Digital Image Processing | 4 | 0 | 0 | 4 |
| 2 | CSA323 | Machine Learning | 4 | 0 | 0 | 4 |
| 3 | CSA324 | Cloud Computing | 4 | 0 | 0 | 4 |

DSE (Discipline Specific Electives)-II (Choose One)

*The Major Project will be of 20 to 24 weeks duration. It will include the development of application/system software. For evaluation, 20% weightage will be given to the synopsis of the project and 80% weightage will be given to the Viva, Project Execution, and Project Report.

Course Title: Principles of Digital Electronics Course Code: CSA103 Course Duration: 45-60 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective: To give knowledge about the various electronics components and digital circuits to the students and designing of various building blocks of computer system. After studying this subject students will be able to easily understand the internal working of digital electronic circuits.

UNIT-A

Fundamentals

- Definitions of Digital Signals, Digital Waveform •
- Digital Logic, Gate propagation delay time
- Digital Operations, Digital Integrated Circuits, Digital IC signal levels.

Number System

- Decimal Number System, Binary Number System,
- Octal Number System, Hexadecimal Number System,
- Conversion from One Number System to another,
- Arithmetic Operation without Changing the Base, 1"s Complement and 2"s Complement.

Logic Gates

AND, OR, NOT, NAND, NOR, XOR, XNOR, NAND & NOR as • Universal Gates, Logic Gates Applications.

UNIT-B

Boolean Algebra

- Introduction, Theorems, Simplification of Boolean Expression using Boolean
- Algebra,
- SOP & POS Forms, Realization of Boolean Expression using Gates,
- KMaps, Simplification of Boolean Expression using KMaps.

Combinational Logic Circuits

- Half Adder & Half Subtractor, Full Adder & Full Subtractor,
- Parallel Binary Adder, Binary Adder/Subtractor. •

UNIT-C

Combinational Logic Circuits

- Multiplexers & Demultiplexers, Implementation of Boolean equations • using Multiplexer and Demultiplexer
- Encoders & Decoders. •

Sequential Logic Circuits

- Latch, FlipFlops RS FlipFlop, JK FlipFlop, MasterSlave JK FlipFlop •
- Race Condition, Removing RaceCondition, D FlipFlop, T FlipFlop, **Applications of FlipFlops**

UNIT-D

Semiconductor memories

Introduction, Static and dynamic devices, read only & random access • memory chips, PROMS and EPROMS Address selection logic.

15 Hours

12 Hours

10 Hours

• Read and write control timing diagrams for ICs.

Reference Books:

- 1. Malvino, *Digital Computer Electronics*, Delhi: McGraw Hill, Second Edition.
- 2. Mano D. Morris, Digital Logic & Computer Design, New Delhi: PHI Second Edition
- 3. Halkias Millman, Integrated Electronics, Delhi: McGraw Hill.
- 4. Hodges D.A. & Jackson H.G., *Analysis and Design of Integrated Circuits*, New York: International McGraw Hill, , 1983.
- 5. Ujjenbeck, John, *Digital Electronics: A Modern Approach*, New Delhi: Prentice Hall, 1994

Course Title: Computer Fundamentals and Office Automation Course Code: CSA110 Course Duration: 45-60 Hours

Course Objective: This course will enable the student to gain an understanding of the core concepts and technologies which constitute Information Technology. The intention is for the student to be able to articulate and demonstrate a basic understanding of the fundamental concepts of Information Technology and to make them proficient in the use of computer applications such as word, excel and presentation slides relevant to their upcoming project and their reports.

UNIT-A

Computer Fundamentals

- Block Structure of a Computer, Characteristics of Computers
- Computer generations, Applications of Computers.
- Classification of Computers on the Basis of size and chronology.

Number System

• Bit, byte, binary, decimal, hexadecimal, and octal systems, conversion from one system to the other, representation of characters, integers and fractions.

Binary Arithmetic

• Addition, subtraction and multiplication

UNIT-B

Memory Types

• RAM, ROM, Cache and Secondary memory.

Input and Output Devices

- Keyboard, Mouse, Monitor, Light pen, Joystick, Mouse, OCR, OMR, MICR.
- Impact, nonimpact, working mechanism of Drum printer, Dot Matrix printer, Inkjet printer and Laser printer, plotters.

Computer languages and operating System Concepts

- Machine language, assembly language, higher level language, 4GL and introduction to Compiler, Interpreter, Assembler.
- Batch, multiprogramming, time sharing, multiprocessor operating system, online and real time operating system, distributed operating system.

UNIT-C

DOS

• DOS – History, Internal and External Commands, Batch Files

Page **8** of **80**

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

12 Hours

12 Hours

MS Word

- Salient Features Of MS WORD,
- Creating, saving, opening and printing files, formatting pages, paragraphs and sections, checking Spelling and grammar; creating lists and numbering.
- Headings, styles, fonts and font size. Finding and replacing text, inserting page breaks, page numbers, symbols, images and dates.
- Using tables, header, footer. Using mail merge features.

UNIT-D

Excel

- Excel Worksheet, Data Entry, Editing, Cell Addressing Ranges
- Copying & Moving Cell Content, Inserting and Deleting Rows and Column, Column Formats, Printing, Creating, displaying charts
- Working with functions Date and time function, Statistical function, Mathematical and Trigonometric functions, Text function, Logical functions.

MS–Power Point

• Presentation overview, entering information, Presentation creation, opening and saving presentation, using transitions and animations.

MS-Access

• Creating a Database using MS Access, Basic Tables, Using Queries, Using the Auto Form Feature, Form Design, Using the Auto Report Feature, Report Design, Copying Data, Freezing Columns, Printing Tables, Printing Reports, Sorting Records, Using the Filter Sorts, Renaming Columns

Reference Books:

- 1. Sinha, P.K. and Sinha, P., *Foundations of Computing*. New Delhi: BPB First Edition, 2002.
- 2. Norton Peter, Introduction to Computers, McGraw Hill.
- 3. Rajaraman V, *Fundamentals of Computers*, New Delhi: Prentice Hall of India, Second Edition, 1996.
- 4. Jain Satish, MSOffice 2010 Training Guide, Delhi : BPB Publications, 2010
- 5. Shelly G. B , Cashman Thomas J., and Vermaat Misty E., *Microsoft Office Word* 2007: Complete Concepts and Techniques, New Delhi:Cengage Learning, 2007
- 6. Subramanian N, *Introduction to Computers*, Noida, UP, India : Tata McGraw-Hill, 1989
- 7. Cyganski D, Orr J A, *Information Technology Inside and Outside*, New Jersey USA : Pearson Education 2002.

Course Title: Algorithm and Programming Logic Design Course Code: CSA111 Course Duration: 45-60 Hours

Course Objective: To study the various techniques of problem solving using structured programming and step wise refinement. The objective of the course is to design programs using pseudocode and participate in hands-on debugging, testing, and documenting activities. The course includes principles of programming, the logic of constructing a computer program, and the practical aspects of integrating program modules. Algorithms are used to demonstrate programming as an approach to problem solving.

UNIT-A

Problem solving and Algorithm

- Concept : problem solving
- Problem solving techniques (Trial & Error, Brain storming, Divide & Conquer)
- Steps in problem solving (Define Problem, Analyze Problem, Explore Solution)
- Algorithms and Flowcharts (Definitions, Symbols)
- Characteristics of an algorithm
- Time complexity: Big-Oh notation, efficiency
- Simple Examples: Algorithms and flowcharts (Real Life Examples)

UNIT-B

Program Design Methodology

- Procedural versus Object oriented programming
- Introduction to pseudocode
- How to write pseudocode
- Conditionals in pseudo-code

Sequential and Selection Programming Structures

- Sequential execution
- Boolean logic
- Simple selection algorithms
- Multiple selection algorithms
- Nested selection algorithms

UNIT-C

Repetition Programming Structures

- Repetition statements
- Repetition structures
 - Repetition using the DOWHILE structure
 - Repetition using the REPEAT...UNTIL Structure
 - o Counted Repetition
- Repetition algorithms
- Looping
- Nested control structures

UNIT-D

L T P Credits Marks 4 0 0 4 100

12 Hours

12 Hours

10 Hours

Advanced Variable Types and Definitions

- Complex variables
- Variable usage
- Arrays
- Arrays and variables
- Pseudo code for common array operations
- Single dimensional array
- Multi dimensional array.

Modularization

- Hierarchy of charts or structure charts
- Further Modularization
- Communication between modules
- Using parameters in program design
- Steps in modularization
- Programming examples using modules
- Steps in Modularization
- Module cohesion
- Module coupling
- Scalability

Reference Books:

- 1. Sprankle, M & J. Hubbard, *Problem solving and programming concepts*, 9th Edition. NJ:Prentice Hall, 2012.
- 2. Gaddis, T., *Starting out with programming logic and design*, 3rd Edition. Boston:Addison Wesley 2012.
- 3. Venit, S. & E. Drake, *Prelude to programming: Concepts and design*, 5th Edition. Boston:Addison Wesley, 2011.
- 4. R.G.Dromy. *How to Solve it by Computer*, 3rd Edition, New Delhi: Pearson Education, 2007.

| Course Title: Basic Communication Skills | L | Τ | P | Credits | Marks |
|--|---|---|---|---------|-------|
| Course Code: ENG151B | 3 | 0 | 0 | 3 | 75 |
| No. of Lectures: 60 | | | | | |

Course Objective:

- To enhance students' vocabulary and comprehensive skills through prescribed texts.
- To hone students' writing skills.

Learning Outcomes: Students will be able to improve their writing skills as well as will enrich their word power.

Unit – A Applied Grammar (Socio-Cultural Context)

| • Parts of Speech: Noun, Pronoun, Adjective, Verb, Adverb, Preposition, Conjunction, Interjection | 5 hours |
|---|---------|
| • Tenses (Rules and Usages in Socio-cultural contexts) | 6 hours |
| • Modals: Can, Could, May, Might, Will, Would, Shall, Should, Must, Ought to | 5 hours |
| Passives | 5 hours |
| Reported/Reporting Speech | 5 hours |
| Unit – B Reading (Communicative Approach to be Followed) | |
| • J M Synge: Riders to the Sea (One Act Play) | 7 hours |
| • Anton Chekhov : Joy (Short Story) | 5 hours |
| • Swami Vivekanand : The Secret of Work (Prose) | 7 hours |
| Unit – C Writing | |
| • Paragraph and Essay Writing | 5 hours |
| Letter Writing: Formal and Informal | 5 hours |
| Notice and Email | 5 hours |

References:

- a. Books
- 1. Kumar, Sanjay and PushpLata. Communication Skills. India: OUP, 2012.
- 2. Vandana, Singh R. The Written Word by. New Delhi: Oxford University Press, 2008.
- b. Websites
- 1. <u>www.youtube.com</u> (to download videos for panel discussions)
- 2. <u>www.letterwritingguide.com</u>
- 3. <u>www.teach-nology.com</u>
- 4. www.englishforeveryone.org
- 5. www.dailywritingtips.com
- 6. <u>www.englishwsheets.com</u>
- 7. <u>www.mindtools.com</u>

Course Title: Basic Communication Skills Lab Course Code: ENG152A Course Duration: 30 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 2 | 1 | 25 |

Course Objective:

- To improve fluency in speaking English.
- To promote interactive skills through Group Discussions and role plays.

Learning Outcomes:

Students will get exposure to speaking through the above mentioned interactive exercises. In addition, they will develop a technical understanding of language learning software, which will further improve their communicative skills

| Unit – A Speaking/Listening | 30 Hours |
|-----------------------------|----------|
| Movie-Clippings | 10 hours |
| Role Plays | 10 hours |
| Group Discussions | 10 hours |

Instructions:

- 1. Each student will prepare a scrap file on any of the topics given by class teacher. Student should be able to justify the contents of his/her Scrap file, which carries the weightage of 10 marks. Marks will be given for originality, creativity and presentation of thoughts.
- 2. In the end of semester, viva exam will be conducted. Viva will be for 10 marks. Spoken English will be the focus of exam. Examiner will ask questions related to scrap file and other general (non-technical) topics.
- 3. In the End-term exam, lab activity will carry the weightage of 10 marks.

Acknowledge all the sources of information in your scrap file

References:

Books

- 1. Gangal, J. K. A Practical Course In Spoken English. India: Phi Private Limited, 2012.
- 2. Kumar, Sanjay and PushpLata. *Communication Skills*. India: OUP, 2012. Websites
- 1. <u>www.youtube.com</u> (to download videos for panel discussions)
- 2. www.englishforeveryone.org
- 3. <u>www.talkenglish.com</u>
- 4. <u>www.mindtools.com</u>

Course Title: Principles and Practices of Management Course Code: MGT101 Course Duration: 45-60 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective: Student will learn about the development

of management theory and will understand the importance of management. The course also aims at explaining the basic functional elements of management.

Learning Outcomes: After completion of course students will be able understand basic management theories and modern practices. Learning will be on the basic roles, skills and functions of management. Students can use and follow modern techniques and strategies of management in the light of ethics and social responsibility.

Unit – A

11 Hours

12 Hours

11 hours

11 hours

- Meaning, nature, scope and importance of management
- Levels of management, Managerial roles
- Principles of functional management
- Evolution of management thought, contributions of F.W Taylor, Henry Fayol, Elton Mayo, Peter Drucker
- Professionalization of Management
- Unit B
 - Planning- Meaning, need & importance, Fundamentals & components of planning
 - Planning: Types, process
 - Concept of MBO, Advantages & Limitations of MBO
 - Decision Making: Concept and process
 - Organizing: Concept, significance, processes, Types of organisations
 - Span of control. Authority and Responsibility relationships, Delegation
 - Decentralization and Departmentation
- Unit C
 - Direction & Coordination- Meaning, features, Tools & Techniques
 - Leadership- Concept, importance, role & skills
 - Communication and supervision
 - Controlling- Nature, concept, process, types, scope, importance
 - Controlling by exception. Controlling techniques. Key problems in controlling

Unit – D

- Emerging issues in management: American and Japanese styles
- TQM, Six-sigma, MIS, QWL.
- Strategic Management- Concept & process, SWOT analysis, Porter 5forces model.
- Creativity and innovation.
- Managerial ethics: need, importance, Corporate social responsibility: concept, need, tools

Text Book:

1. Rudani Ramesh, *Principles of Management*, Delhi: Tata, McGraw-Hill Education, 1st Edition 2013

Reference Books::

- 1. Koontz H & Weihrich, *Essentials of Management*, Delhi: Tata, McGraw-Hill 9th Edition 2013
- 2. Prasad L M, *Principles and Practices of Management*, New Delhi: Sultan Chand & Sons,
- 3. Stoner J A F, Freeman R E and Gilbert D R, *Management*, New Delhi: Pearson Education, 6th Edition (2004)

| | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: MGT151A | 4 | 0 | Δ | 1 | 100 |
| Course Duration: 45-60 Hours | 4 | U | U | 4 | 100 |

Course Objective: The course aims at developing an appreciation about the principles, functions of management and functioning of professional organisations.

Learning Outcomes: After completion of course students will be able to work professionally in organizations. They should be able to apply the principles and theories of management in the work context

12 Hours

12 Hours

11 hours

10 hours

Unit – A

- Introduction to business management- Definition of management, characteristics of management, management as an art, science and profession, universality of management, levels of management, management process, managerial roles and skills, functional areas of management.
- Planning- Introduction, planning and plan, strategy and strategic planning, main components of plan, vision, mission, purpose, objectives, goals and targets, Management by Objectives (MBO)

Unit – B

- Forecasting: Meaning, process and importance, Decision-Making Process and types of decisions.
- Organizing- Definition, characteristics, organizing process, authority, responsibility, power, delegation, decentralization, departmentation, span of control, organization chart and manuals. Forms of Organization Structure

Unit – C

- Staffing- Introduction, factors affecting and qualities of good staffing, manpower planning, recruitment and selection.
- Leadership- Characteristics, importance, style, role, quality and skills of leader.
- Directing and Co-ordination- meaning, Fundamentals of motivation, motivation theories : Maslow's need hierarchy, Herzberg's Two-Factor Theory of Motivation, McGregor's Theory X and Theory Y.

Unit – D

- Communicating- Definition, Characteristics, Communication process, importance and types of communication, barriers to communication.
- Controlling- Meaning, characteristics, scope, control process, types of control, designing effective control systems.

Text Book:

1. Rudani Ramesh, *Principles of Management*, Delhi: Tata, McGraw-Hill Education, 1st Edition 2013

Reference Books::

1. Koontz H & Weihrich, *Essentials of Management*, Delhi: Tata, McGraw-Hill 9th Edition 2013

- 2. Prasad L M, *Principles and Practices of Management*, New Delhi: Sultan Chand & Sons, New Delhi
- Stoner J A F, Freeman R E and Gilbert D R, *Management*, New Delhi: Pearson Education, 6th Edition (2004)

Course Title: Fundamentals of Accounting & Finance Course Code: MGT155 Course Duration: 45-60 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective: To develop the understanding of the framework of basics of accounting and finance.

Learning Outcomes: After the completion of the course students will be able to integrate the basic framework of accounting and finance with their respective domains.

Unit – A (Introduction to basic Accounting)

- Meaning and Objectives of Accounting, Accounting Terminology, Advantages and Disadvantages of Accounting
- Relationship between Accountancy and Accounting and Book Keeping
- Users of Accounting Information
- Relationship of Accounting with other Disciplines
- Generally Accepted Accounting Principles (Assumptions and Principles)
- Accounting Standards
- Double Entry System of Book- keeping
- Accrual and Cash basis of accounting
- Accounting Equation- Meaning and Procedure of Developing Accounting Equation

Unit – B (Journal, Ledger, Trial Balance and Final accounts)

- Journalizing- Meaning and Rules of Debit and Credit, Format of Journal, Identification of Transactions, Recording of transactions in Journal
- Distinction between Journal and Ledger, Preparation of Ledgers from Journal, Posting, Balancing of Accounts
- Meaning, Objectives and Advantages of Trial balance, Meaning and Methods of Preparation of Trial Balance
- Financial Statements- Meaning and Usefulness of Financial Statements, Recognition of Assets, Liabilities, Income and Expenses
- Preparation of Trading Account, Profit and Loss Account and Balance Sheet

Unit – C (Business finance, Sources of finance, Cost of capital, Investment decisions)

11 hours

- Business Finance: Conceptual foundations, finance function in business, scope and objectives, Relation of finance with other business functions.
- Source of finance: Equity and preference shares. Debentures convertible debentures Relative merits and limitations
- Cost of capital: Cost of debt, Cost of preference share capital, cost of equity, Aggregate weighted average cost of capital.
- Capital Structure: Optimum Capital Structure, Determinants Financial leverage concept, measurement and significance.

Unit – D

10 hours

- Investment decisions importance, difficulties, determining cash flows, methods of capital budgeting
- Working Capital Management: Cash securities, receivables and inventory management management of working capital kinds of working capital Determinants of Working Capital.

12 Hours

• Dividend policy and decisions: Influencing factors – forms of dividend.– theories of dividend, Walter, Gordon and MM models, dividend and uncertainty, relevance of dividend, dividend policy in practice, forms of dividends, stability in dividend, corporate dividend behavior.

Text Book:

1. Tulsian, P. C. Financial Accounting. New Delhi: Pearson Education, 2013.

2. Srivastava, R. and Misra, R. Financial Management, Oxford University Press, 2013.

Reference Books::

1. Gupta, R.L and Radhaswamy, *M. Financial Accounting*. New Delhi: Sultan Chand and Sons.

2. Bhattacharyya, A. K. Financial Accounting. New Delhi: PHI Learning, 2nd Edition

3. Chandra, P. *Financial Management: Theory and Practice*. Tata McGraw HillEducation, 7th Edition.

4. Jain, K., Khan, Y. M., Jain, K. P. and Khan, Y. M. *Basic Financial Management*. Tata McGraw-Hill Education, 2nd Edition

Course Title: Office Automation Laboratory Course Code: CSA104

| L | Τ | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

- Working of DOS internal & external commands.
- Learning to use MS WORD, MS EXCEL.
- Using MS PowerPoint to make slides and presentations.
- Introduction to the Database Window, Database Objects, Database Terminology
- Creating a Database using MS Access, Basic Tables
- Using Queries, Using the Auto Form Feature Form Design
- Using the Auto Report Feature, Report Design
- Copying Data, Freezing Columns
- Printing Tables, Printing Reports
- Sorting Records, Using the Filter Sorts, Renaming Columns

Course Title: Workshop on Photoshop and Corel Draw Course Code: CSA112

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

- Introduction to Photoshop, Exploring the Toolbox
 - Working with Images: Zooming & Panning an Image, Working with Multiple Images, Rulers, Guides & Grids, The New Auto-Blend & Auto-Align Layers Commands
 - Resizing & Cropping Images :
 - Working With Basic Selections: Elliptical Marquee Tool, Magic Wand & Free Transform Tool, Regular & Polygonal Lasso Tools, Magnetic Lasso Tool, Quick Selection Tool & Refine Edge
 - Getting Started With Layers: Creating, Selecting, Linking & Deleting Layers, Locking & Merging Layers, Copying Layers, Using Perspective & Layer Styles, Filling & Grouping Layers
 - Painting in Photoshop: Brush Tool, Colors & Swatches, Using the Pencil & Eraser Tools
 - Photo retouching: Red Eye Tool, Clone Stamp Tool, Patch Tool & the Healing Brush Tool, Spot Healing Brush Tool, Color Replacement Tool, Toning & Focus Tools
- Introduction to Corel Draw
 - Creating Graphical Objects: Set Up a Drawing Page, Draw shapes, Draw lines, add text to objects
 - Formatting Objects: Work with Fills, Modify Objects, Modify Outlines, Align Objects
 - Manipulating Text: Fit Text on a Path, Work with Paragraph Text, Wrap Paragraph Text, Work with a Text Style, Modify OCR Text, Insert Special Characters, Spell Check a Document
 - Working with Tables: Create a Table, Modify a Table, Format a Table, Enhancing a Drawing: Apply Artistic Effects to Objects, Create Symbols Working with Advanced Printing Options
 - Work with Print Styles, Export Corel DRAW Files in Other Formats

Reference Books:

- 1. Brie Gyncild, Adobe Photoshop CS6 in Classroom, Delhi: Wiley Publications.
- 2. Adobe Photoshop classroom in a Book, Delhi: Adobe Press, 2012.
- 3. Bain Steve, Corel Draw 12. The official Guide, New Delhi: Tata McGraw Hill, 2010
- 4. Miller Deborah, CorelDRAW Bible. New Delhi: Wiley, 1999

| Course Title: Principles of Programming | and | | | | | |
|--|-----|---|---|---|---------|-------|
| Algorithms using C | unu | L | Т | Р | Credits | Marks |
| Course Code: CSA105 | | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | | | • | • |

Course Objective: The objective of this course is to help the students in finding solutions to various real life problems and converting the solutions into computer program using C language (structured programming). Students will learn to write algorithm for solutions to various real-life problems. Converting the algorithms into computer programs using C language.

UNIT-A

15 Hours

Logic Development and Program Development Tools

- Data Representation, Flowcharts, Problem Analysis
- Decision Trees/Tables, Pseudo Code and Algorithms,
- Program Debugging, Compilation and Execution.

Fundamentals

- Character Set, Identifiers and Key Words, Data Types
- Constants, Variables, Expressions, Statements, Symbolic Constants.

Operations and Expressions

- Arithmetic Operators, Unary Operators, Relational Operators,
- Logical Operators, Assignment and Conditional Operators, Library functions.

UNIT-B

Data Input and Output

- Single Character Input, Single Character Output, Entering Input Data
- More About Scan Functions, Writing Output Data, More About Print Functions
- Gets and Puts Functions, Interactive Programming.

Control Structures

- Introduction, Decision Making with If Statement, If Else and Nested If,
- While And Do-While, For Loop.
- Jump Statements: Break, Continue, Goto, Switch Statement.

Functions

- Introduction To Functions, Function Declaration, Function Categories
- Standard Functions, Parameters And Parameter Passing, Pass By Value/Reference
- Recursion, Global and Local Variables, Storage Classes.

UNIT-C

Arrays

• Introduction to Arrays, Array Declaration, Single and Multidimensional Array, Memory Representation, Matrices, Strings, String Handling Functions.

Structure and Union

12 Hours

• Declaration of Structure, Accessing Structure Members, Structure Initialization, Arrays of Structure, Nested Structures, Unions.

UNIT-D

8 Hours

Pointers

- Introduction To Pointers, Address Operator And Pointers, Declaring and Initializing Pointers,
- Assignment through Pointers, Pointers and Arrays.

Files

• Introduction, Creating a Data File, Opening and Closing a Data File, Processing a Data File.

Preprocessor Directives

• Introduction and Use, Macros, Conditional Preprocessors, Header Files

Reference Books:

1. Kanetkar Yashvant P, Let us C, New Delhi :BPB Publications, Seventh Edition (2007).

2. Balagurusami E, *Programming in ANSI C*, New Delhi: Tata McGraw Hill, Fourth Edition (2010).

3. Gottfried Byron S., *Programming in C*, New Delhi: McGraw Hills, Second Edition 1996.

4. Kernighan & Richie, *The C Programming Language*, New Delhi: PHI Publication, Second Edition(2009).

5. Gottfriet Bryon, *Schaum Outline Series, Programming in C*, New Delhi: McGraw Hills, 2010

| Course Title: Web Designing | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: CSA106 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | 1 | | | 11 |

Course Objective: This course will enable the student to build and publish web sites using Dreamweaver, a popular visual web site production and management program, using HTML, DHTML, CSS and PHP. This course will enable the student to build and publish web sites using Dreamweaver, a popular visual web site production and management program.

UNIT-A

15 Hours

12 Hours

10 Hours

8 Hours

Introduction to Web Development

• Website, Webpage, Static Website, Dynamic Website.

Introduction to HTML/DHTML:

- HTML Basics, HTML Elements (Tags), Structure of HTML Program, Attributes, Headings, Paragraphs
- Formatting, Links, Images, Tables, Lists, Forms, Frames, Where to put Tables, Lists, Images, Forms
- CSS in DHTML, Implementation of Web Pages using CSS

UNIT-B

Dreamweaver

- Understanding Workspace Layout, Managing Websites, Creating a Website, Using Dreamweaver Templates
- Adding New WebPages, Text and Page Format, Inserting Tables, Lists, Images, Adding Links.

UNIT-C

Introduction to PHP

- PHP Environment, Syntax Overview, Variable Types, Constants, Operator Types, Decision Making
- Arrays, Strings, Web Concepts, GET & POST
- File Inclusion, Files & I/O, Functions, Cookies, Sessions, Sending Emails, Uploading, Coding Standards.

UNIT-D

Purchasing a Domain Name & Web Space

• Domain Name & Web Space, Getting a Domain Name & Web Space (Purchase or Free), Uploading the Website to Remote Server

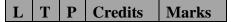
Reference Books:

1. Powell Thomas, *HTML & CSS: The Complete Reference*, New Delhi: McGraw-Hill, Fifth Edition (2010).

2. Andy Harris, *HTML, XHTML and CSS All in One For Dummies*, Delhi: Willey, Second Edition (2010).

3. Lerdorf Rasmus, Tatroe Kevin, MacIntyre Peter, *Programming PHP*, Delhi: O'Reilly Media, 2013.

4. Ullman Larry, *PHP for the World Wide Web*, *Visual QuickStart Guide*. New Delhi: Peachpit Press, fourth edition (2011)



| Course Title: Mathematical Foundation of Computer | 4 0 0 4 | 100 |
|---|---------|-----|
| Science | | |
| Course Code: MTH190 | | |
| Course Duration: 45 Hours | | |

Course Objective: The syllabus of this course is specially designed for the beginners in computer science with the first exposure to mathematical topics essential to their study of computer science or digital logic. Topics like algorithm complexity will help them in learning the important concepts of C language and algorithm design and analysis.

UNIT-A

Matrix Algebra

- Matrix Algebra Matrices, Types of Matrices, Operations on Matrices, and Properties Of Determinants (Statement Only)
- Minors, Cofactors, Adjoint and Inverse of a Matrix, Elementary Transformations in a Matrix Rank of a Matrix,
- Solution of Simultaneous Equations using Crammer'S Rule and Matrix Inversion Method. Characteristics of Polynomial
- Eigen Values, Nature of Eigen values, Certain Types of Matrices, Cayley Hamilton Theorem.

UNIT-B

Differentiation and Integration

- Laws of Derivative, Chain Rule
- Differentiation Using Log, Repeated Derivatives, Derivatives of Implicit Functions Integration of Algebraic, Logarithmic and Exponential Function, Integration of Functions Using Partial Fraction (Simple Form Using Properties)
- Integration of Functions by Parts, Definite Integral

UNIT-C

Statistics

- Introduction to Statistics, Measures of Central Tendency Mean, Median and Modes
- Measures of Dispersion, Mean Deviation, Standard Deviation and Coefficient of Variation.

Applications of Logarithms

• Problems Related To Compound Interest, Depreciation and Annuities.

UNIT-D

Algorithms and Complexity

- Algorithms, Searching Algorithms, Sorting
- Growth of Functions, Big O Notation, Big Omega and Big Theta Notation
- Complexity of Algorithms, Mathematical Induction, The Basic of Counting, The Pigehole Principle

15 Hours

12 Hours

8 Hours

Reference Books:

- 1. Bali N.P, *Text Book of Engineering Mathematics*, Lakshmi Publications, fifth edition (2012)
- 2. Grimaldi Ralph P, *Discrete and Combinational Mathematics*, Delhi :Pearson Education, Forth Edition (2011)
- **3.** Rajaraman, *Computer Oriented Numerical Methods*, New Delhi :PHI Publications, Third Edition (2010).
- 4. Sancheti D.C., *Business Mathematics*, New Delhi: Sultan Chand & Sons, Eleventh Edition (2012)
- 5. Tremblay J. P & Manohar R. P, *Discrete Mathematical Structures with Applications* to Computer Science, Delhi: MGH Publications, Ninth Edition(2010).

| Course Title: Environmental Studies | L | Т | Р | Credits | Marks |
|--|---|---|---|---------|-------|
| Course Code: EVS100 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | | | |

Course Objective: This course aims at understanding the students in aspects of environmental problems, its potential impacts on global ecosystem and its inhabitants, solutions for these problems as well as environmental ethics which they should adopt to attain sustainable development.

Unit 1The multidisciplinary nature of environmental studies2 Hours

Definition, scope and importance, Need for public awareness

Natural Resources: Renewable and non-renewable resources:

Natural resources and associated problems.

(a) **Forest resources:** Use and over-exploitation, deforestation, case studies. Timber extraction, mining, dams and their effects on forests and tribal people.

(b) **Water resources:** Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.

(c) **Mineral resources:** Use and exploitation, environmental effects of extracting and using mineral resources, case studies.

(d) **Food resources:** World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies.

(e) **Energy resources:** Growing energy needs, renewable and non-renewable energy sources, use of alternate energy sources, case studies.

(f) **Land resources:** Land as a resource, land degradation, man induced landslides, soil erosion and desertification.

- Role of an individual in conservation of natural resources.
- Equitable use of resources for sustainable lifestyles.

Ecosystem:

- Concept of an ecosystem
- Structure and function of an ecosystem
- Producers, consumers and decomposers
- Energy flow in the ecosystem
- Ecological succession
- Food chains, food webs and ecological pyramids

4 Hours

- Introduction, types, characteristic features, structure and function of the following ecosystem:
- a. Forest ecosystem
- b. Grassland ecosystem
- c. Desert ecosystem
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, ocean estuaries)

Unit II

Biodiversity and its conservation

- Introduction Definition: Genetic, Species and Ecosystem Diversity
- Bio-geographical classification of India
- Value of biodiversity: Consumptive use, Productive use, Social, Ethical, Aesthetic and Option values
- Biodiversity at global, national and local levels
- India as a mega-diversity nation
- Hot-spots of biodiversity
- Threats to biodiversity: habitat loss, poaching of wildlife, man wildlife conflicts
- Endangered and endemic species of India
- Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity, global and national efforts.

Environmental Pollution

- Definition, causes, effects and control measures of:
 - a. Air pollution
 - b. Water pollution
 - c. Soil pollution
 - d. Marine pollution
 - e. Noise pollution
 - f. Thermal pollution
 - g. Nuclear pollution
- Solid waste management: Causes, effects and control measures of urban and industrial wastes.
- Role of an individual in prevention of pollution
- Pollution case studies
- Disaster management: floods, earthquake, cyclone and landslides

Unit III

Social Issues and the Environment

- Population growth, variation among nations, Population explosion Family Welfare Programmes.
- Environment and human health,
- From unsustainable to sustainable development
- Urban problems and related to energy

8 Hours

7 Hours

- Water conservation, rain water harvesting, watershed management
- Resettlement and rehabilitation of people; its problems and concerns. Case studies.
- Environmental ethics: Issues and possible solutions
- Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case studies.
- Wasteland reclamation
- Consumerism and waste products
- Environmental Laws: The Environment Protection Act, 1986; The Air (Prevention and Control of Pollution) Act, 1981; The Water (Prevention and control of Pollution) Act 1974; The Wildlife Protection Act, 1972; Forest Conservation Act, 1980.
- Issues involved in enforcement of environmental legislation
- Public Awareness

Unit IV

Human Population and Environment

- Population Growth and Variations among Nations
- Population Explosion
- Human Rights
- Value Education
- HIV / AIDS
- Women and Child Welfare
- Role of Information Technology in Environment and Human Health
- Case Studies

Field Work

- Visit to a local area to document environmental assets river/ forest/ grassland/hill/mountain
- Visit to a local polluted site Urban / Rural / Industrial / Agricultural
- Study of common plants, insects, birds
- Study of simple ecosystems-Pond, river, hill slopes, etc (Field work equal to 5 lecture hours)

Suggested Readings:

- 1. Odum, EP. Basic Ecology. Japan: Halt Saundurs, 1983.
- 2. Botkin, DB, and Kodler EA. *Environmental Studies: The Earth as a living planet.* New York: John Wiley and Sons Inc., 2000.
- 3. Singh, JS, Singh, SP, and Gupta SR. Ecology, *Environment and Resource Conservation*. New Delhi: Anamaya Publishers, 2006.
- 4. De, AK. Environmental Chemistry. New Delhi: Wiley Eastern Ltd., 1990.
- 5. Sharma, PD. Ecology and Environment. Meerut Rastogi Publications, 2004.

5 Hours

Course Title: Human Values and Ethics Course Code: SGS107 Course Duration: 35 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective:

- To sensitize students about the role and importance of human values and ethics in personal, social and professional life.
- > To encourage students to read and realize the values of enlightened human beings.
- > To enable students to understand and appreciate ethical concerns relevant to modern lives.

Learning Outcomes:

Students will become responsible citizens and better professionals who practise Values and Ethics in every sphere of life.

UNIT-A Human Values

Concept of Human Values: Meaning, Types and Importance of Values **Human Values :** Lessons from the lives and teachings of **Value Education :** The content of value education **Value crisis and its redressal**

UNIT-B

Being Good and Responsible

- Self-Exploration and Self Evaluation
- Acquiring Core Values for Self Development
- Living in Harmony with Self, Family, Society and Nature
- Values enshrined in the Constitution : Liberty, Equality Fraternity and Fundamental Duties

UNIT-C

Value – based living

- Vedic values of life
- Karma Yoga and Jnana Yoga
- Ashta Marga and Tri-Ratna
- Truth, Contentment and Wisdom

UNIT-D

Ethical Living:

Ethics: Difference between Ethics and Values

- Personal Ethics
- Professional Ethics
- Ethics in Governance
- Ethics in Education

10 Hours

8 Hours

9 Hours

Suggested Readings:

- 1. Restoring Values (ed.) E. Sreedharan and Bharat Wakhlu, Sage Publications Ltd., New Delhi 2010.
- 2. Indian Ethos and Values by Nagarajan K, Tata McGraw Hill, 2011
- 3. Human Values, A N Tripathi, New Age International Publishers, New Delhi, Third Edition, 2009
- 4. Indian Ethos and Values in Management, 1st Edition by Sankar, Tata McGraw Hill Education Pvt. Ltd.
- 5. Values and Ethics, Osula, Asian Books, 2001.
- 6. Professional Ethics, R. Surbiramanian, Oxford University Press, New Delhi, 2013.
- 7. Human Values and Professional Ethics, Rishabh Anand, Satya Prakashan, New Delhi, 2012
- 8. Human Values and Professional Ethics, Sanjeev Bhalla, Satya Prakashan, New Delhi, 2012.
- 9. Human Values and Professional Ethics, Ritu Soryan Dhanpat Rai & Co. Pvt. Ltd., First Edition, 2010.
- 10. Human Values and Professional Ethics by Suresh Jayshree, Raghavan B S, S Chand & Co. Ltd. , 2007.
- 11. Human Values and Professional Ethics, Dr. R K Shukla, Anuranjan Misra, A B Publication 2010.
- 12. Human Values and Professional Ethics, Sharma, Vayu Education of India Language publishers, 2012.
- 13. Human Values and Professional Ethics, S. Kannan, K. Srilakshmi, Taxmann Publication, Pvt. Ltd., 2009
- 14. Human Values and Professional Ethics, Smriti Srivastava, S K Kataria & Sons, 2001
- 15. Human Values and Professional Ethics, Yogendra Singh, Ankur Garg, Aitbs publishers, 2011.
- 16. Human Values and Professional Ethics, Vrinder Kumar, Kalyani Publishers, Ludhiana, 2013.
- 17. Human Values and Professional Ethics, R R Gaur, R. Sangal, GP Bagaria, Excel Books, New Delhi 2010.
- 18. Values and Ethics, Dr. Bramwell Osula, Dr. Saroj Upadhyay, Asian Books Pvt. Ltd., 2011.
- 19. Complete works of Swami Vivekanand, Advaita Ashram, Calcutta 1931.
- 20. Indian Philosophy, S. Radhakrishnan, George Allen & Unwin Ltd., New York: Humanities Press INC, 1929.
- 21. Essentials of Hinduism, Jainism and Buddhism, A N Dwivedi, Books Today, New Delhi 1979
- 22. Light of Truth : Satyarth Parkash, Maharishi Dayanand Saraswati, Arya Swadhyay Kendra, New Delhi, 1975.
- 23. Dayanand : His life and work, Suraj Bhan, DAVCMC, New Delhi 2001.
- 24. Moral and Political Thoughts of Mahatma Gandhi, V. Raghavan, N Iyer, Oxford University Press India, New Delhi, 2000.
- 25. Guru Nanak Dev's view of life, Amplified by Narain Singh, Published by Bhagat Puran Singh All India Pingalwara Society, Amritsar 2010.
- 26. Esence of Vedas, Kapil Dev Dwivedi, Katyayan Vedic Sahitya Prakashan, Hoshiarpur, 1990.
- 27. Vedic Concepts, Prof. B B Chaubey, Katyayan Vedic Sahitya Prakashan, Hoshiarpur, 1990.

- 28. Mahatma Gandhi : Essays and Reflections on his life and work by Saravapalli Radhakrishnan, Zaico Publication, Mumbai, 1977.
- 29. Lala Har Dayal, Hints for Self Culture, Jaico Publishing House, Mumbai, 1961.
- 30. Maharishi Swami Dayanand Saraswati, The Light of Truth (The Satyartha Prakashan), available at URL :
- www. aryasamajjamnagar.org/download/satyarth_prakash_eng.pdf 31. Krishnamurti J, The First and Last Freedom, available at URL :
- http://www.jiddu-krishanmurti.net/en/th-first-and-last-freedom/
- 32. Sri Raman Maharishi, Who Am I, available at URL : http://www.sriramanamaharshi.org/resource_centre/publicatins/who-am-i-books/
- 33. Ramesh S Balsekar, Peace and Harmony in Daily Living, Yogi Impressions; 1st edition
- Spectrum's Handbook of General Studies 2013-14, Spectrum Books (P) Ltd., New Delhi
- Unique Quintessence of General Studies 2013-14, Unique Publishers, New Delhi.

Current Affairs

Magazines

Economic and Political Weekly, Yojna, the Week, India Today, Frontline, Spectrum. Competition Success Review, Competition Master, Civil Services Chronicle, Current Affairs, World Atlas Book

Newspapers

The Hindu, Times of India, The Hindustan Times, The Tribune

Course Title: C Programming Laboratory Course Code: CSA108

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Implementation of C programming concepts:

- Control Structures, Loops, Arrays, Strings
- Functions, Structures, Union, Files, etc.

Course Title: Web Designing Laboratory

Course Code: CSA109

| L | Т | P | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

• Web designing using HTML, DHTML, CSS, and PHP.

| Course | Title: | Computer | Oriented | Numerical | and | L | Т | |
|-----------|---------|--------------|----------|-----------|-----|---|---|---|
| Statistic | al Tech | niques | | | | Δ | 0 | |
| Course | Code: (| CSA201 | | | | - | U | L |
| Course l | Duratio | n: 45-60 Hou | irs | | | | | |

Course Objective: The course aims at discussing various significant and fundamental concepts to inculcate in the students an adequate understanding of the application of Numerical Algorithms and Statistical Methods.

UNIT – A

Errors and Sources of Propagation for Errors

- Floating Point Representation of Numbers
- Arithmetic Operations with Normalized Floating Point Numbers • and Their Consequences
- Error in Number Representation Pitfalls in Computing

Iterative Methods

- Zeros of aSingle Transcendental Equation and Zeros of Polynomial Using Bisection Method
- False Position Method
- Newton Raphson Method •
- Convergence of Solution •

UNIT - B

Solution of Simultaneous Linear Equation

- Gauss Elimination Method
- Pivoting •
- ILL Conditioned Equations And Refinement Of Solutions •
- Gauss Siedel Iterative Methods •

Numeric Differentiation and Integration

- Numerical Differentiation Using Interpolation Method •
- Numerical Integration, Trapezoidal Rule ٠
- Simpson's 1/8 Rule, Simpson 3/8 Rule. •

UNIT – C

Numerical Solution of Ordinary Differential equations

- Euler Method
- RungaKuttaMethod
- Predictor Corrector Method.

Introduction to Statistics

- Meaning, Scope, Collection and Classification of Data. •
- Methods to Measures Central Tendency •

UNIT-D

Dispersion

- Meaning •
- Measurement of Dispersion (Mean Deviation, Standard Deviation • and Variance)

12Hours

12 Hours

12 Hours

P Credits Marks 100 0 4

Bivariate Data

- Correlation, Meaning, Type of Correlation, Correlation and Causation, Methods of Studying Correlation,
- Algorithm to Compute Karl Pearson's Correlation and Rank Correlation. Applications Based On Correlation.

Reference Books:

- 1. Rajaraman V, Computer Oriented Numerical Methods, Prentice Hall, India, 1993
- 2. Gupta S.C, Fundamental of Statistics, Himalayas Publication House, 2007
- 3. Gupta &Kapoor, Applied Statistics, Sultan Chand & Sons, 2007
- 4. Gupta S.P, Statistical Method, Sultan Chand & Sons, 2009

| Course Title: Object Oriented Programming Structures |
|--|
| Course Code: CSA202 |
| Course Duration: 45-60 Hours |

T Ρ Credits Marks L 4 0 0 4 100

Course Objective: This course will expose you to the features of object oriented programming concepts such as inheritance, encapsulation, polymorphism, exception and file handling, which help you design software.

UNIT – A

Introduction

- Evolution Of OOP, OOP Features Of C++
- Characteristics of Object Oriented Language Objects, Classes, • Inheritance, Reusability, User Defined Data Types, Polymorphism, Overloading
- Comparison of C with C++.

Class Concepts

- Class and Objects, Inline Functions, Static Data Members and Member Functions
- Constructors and Destructors
- Dynamic Objects, Array of Pointers to Object, Pass By Value Vs. Pass By Reference
- Localand Global Class, Nested and Empty Class, Preprocessor Directives, Namespace.

UNIT-B

Console I/O

- Hierarchy of Console Stream Classes •
- Unformatted and Formatted I/O Operations, Manipulators

Operator Overloading

- Overloadable Operators, Overloading Unary and Binary Arithmetic and Relational Operators
- Overloading Subscript, Array, Insertion, Extraction, New and Delete Operators.

UNIT-C

Friend Function and Type Conversion

- Friend Function, Function Overloading, Overloading Operators • through Friend Function
- Basic Type Conversion, Conversion Between Objects and Basic Types
- Conversion Between Objects of Different Classes •

Inheritance

- Derivation Rules, Different Forms of Inheritance •
- Roles of Constructors and Destructors in Inheritance.

UNIT-D

Virtual Functions

- Virtual Functions and Their Needs, Pure Virtual Function
- Virtual Destructor, Virtual Derivation, Abstract Class.

File Handling

Hierarchy of File Stream Classes, Opening and Closing Files •

12 Hours

11 Hours

11 Hours

- File Modes, Testing for Errors
- File Pointers and Their Manipulations, ASCII & Binary Files
- Sequential and Random Access Files

- 1. Stroustrup Bjarne, *The C++ Programming Language*, New Delhi: Addison-Wesley Professional,2000
- 2. Lafore Robert, Object Oriented Programming in C++. Delhi: Sams Publishing, 2000
- 3. Balaguruswami E, *Object Oriented Programming In C++*, New Delhi: Tata McGrawHill ,2006
- 4. Lippman, Tom Weiss, C++ Primer, New Delhi: AddisonWesley,2005
- 5. Scildt Herbert, C++The Complete Reference, New Delhi: Tata McGrawHill, 2007

| Course Title: Database Concepts | L | Т | P | Credits | Marks |
|---|---|---|---|---------|-------|
| Course Code: CSA203 Course Duration: 45-60 Hours | 4 | 0 | 0 | 4 | 100 |
| | | | | | |

Objectives: This course covers fundamentals of database architecture, database management systems, and database systems, Principles and methodologies of database design, and techniques for database application development.

UNIT - A

An Overview of DBMS

- Concept of File Processing Systems and Database Systems
- Database Administrator and his Responsibilities

• Physical and Logical Data Independence

Three level Architecture of Database System

The External Level, Conceptual Level, The Internal Level •

UNIT-B

Introduction to Data Models

- Entity Relationship Model, Hierarchical •
- Network and Relational Model
- Comparison of Network, Hierarchical and Relational Model
- E–R Diagram
- Different Keys Used In a Relational System, Sql

UNIT – C

Database Protection

- Recovery, Concurrency Management
- Database Security, Integrity and Control
- Disaster Management

Normal Forms: INF, 2NF, 3NF, BCNF, 4th NF, 5th NF, and DBTG

UNIT – D

SQL *PLUS

- Introduction to SQL-DDL, DML, DCL, Join Methods & Sub Query
- Union Intersection, Minus, Tree Walking, Built in Functions
- Views, Security Amongst Users, Sequences, Indexing

Reference Books::

- 1. Desai Bipin C, An Introduction to Database System, New Delhi: Galgotia Publications, 2010
- 2. Date C.J, An Introduction to Data Base Systems, New Delhi: Narosa Publications, Eighth Edition,2012
- 3. Korth Henry F, Database System Concepts, New Delhi: McGraw Hill, 2010
- 4. Ullman, Principles of Database Systems, New Delhi: Galgotia Publications ,2010.
- 5. Coronel, Moris, Rob, Database Systems: Design, Implementation, and Management, New Delhi South-Western, Ninth Edition (2009)

10 Hours

12 Hours

10 Hours

Course Title: Computer System Architecture Course Code: CSA204 Course Duration: 45-60 Hours

| L | Τ | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective: The objective of the course is to provide students with a solid foundation in computer design. Examine the operation of the major building blocks of a computer system Syllabus includes instruction set architecture, control design, memory hierarchy, input/output and communication.

UNIT – A

Introduction to Computer Organization

- Introduction to Computer and CPU
- (Computer Organization, Computer Design and Computer Architecture), Stored Program Concept- Von Neumann Architecture.

Register Transfer and Micro operations

- Introduction to Registers, Register Transfer Language
- Data movement among Registers and Memory

Micro operations

• Introduction to micro operations, Types of micro operations—Logic Operations, Shift operations, Arithmetic and Shift operations

Common Bus System

- Introduction to Common Bus System, Types of Buses(Data Bus, Control Bus, Address Bus),
- 16 bit Common Bus System--Data Movement among registers using Bus

UNIT-B

Basic Computer Instructions

- Introduction To Instruction, Types Of Instructions (Memory Reference, I/O Reference And Register Reference), Instruction Cycle,
- Instruction Formats (Direct and Indirect Address Instructions, Zero Address, One Address, Two Address and Three Address Instructions)
- Interrupt
 - Introduction to Interrupt and Interrupt Cycle

Design of Control UNIT:

• Introduction to Control UNIT, Types of Control UNIT

(Hardwired & Micro programmed Control UNIT).

Addressing Modes

• Introduction & different types of Addressing Modes

UNIT-C

Computer Organization

- Microcomputer Organization; Microprocessor Organization, Instruction codes
- Memory Reference, Register Reference and Input-Output Reference

12 Hours

11 Hours

Instructions

- Instruction cycle, Instruction formats
- Processing UNIT Design: one, two and three bus Organization.
- Addressing Mode, CISC, RISC

Memory Organization

- Memory Hierarchy, Types of Memory: RAM and ROM Chips,
- Associative Memory, Cache Memory, Auxiliary Memory, Virtual Memory
- Memory Address Map, Memory Connection to CPU.

UNIT-D

Input Output Organization

- Input output Interface, Memory Mapped I/O; Interrupt
- Asynchronous Data Transfer: Strobe Control, Handshaking
- Priority Interrupts: Daisy-Chaining, Parallel Interrupt, Priority Encoder
- Interrupt Cycle, Types of Interrupt: Program interrupt
- Priority Interrupts, Direct Memory Access (DMA).
- Introduction to Assembly Language.

Reference Books::

- 1. Mano M.M., Computer System Architecture, Delhi: Prentice Hall of India, 1993
- 2. Mano M.M., Digital Logic and Computer Design, Delhi: Prentice Hall of India 1993.
- 3. Hayes, *Computer Architecture and Organization*, New Delhi : McGrawHill International Edition, 2010.
- 4. Tannenbaum A.S., *Structured Computer Organization*, Delhi: Prentice Hall of India, 2010
- 5. Brey B, The Intel Microprocessors, New Delhi: Pearson Education, 2008.
- 6. Sloan M.E, *Computer Hardware and Organization*, 2nd Edition, New Delhi: Galgotia, Pvt. Ltd, 2010

| | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: CSA211 | Δ | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | U | U | I | 100 |

Course Objective: To provide knowledge about the concepts and usage of different types of information systems at various managerial levels in the organizations.

UNIT-A

15 Hours

Introduction

- Fundamental Aspects of Information, Capturing of Information, Converting Information to Computer – Readable Form, Sources of Information.
- Basic Systems Concepts, Elements or Components of System, Characteristics of System, Types of Systems, System Approach.
- Information Systems: Definition & Characteristics, Types of Information, Role Of Information in Decision - Making, Levels of Management
- Introduction to Different Kinds of Information Systems.

UNIT-B

Information Systems

- Categories of Information Systems, Development Life Cycle of Information System
- Technologies For Information System: Latest Trends In Hardware and Software

An overview of Management Information System

- Definition & Characteristics, Components of MIS, Frame Work for Understanding MIS: Robert Anthony's Hierarchy Of Management Activity
- Structured Vs Unstructured Decisions, Formal Vs. Informal Systems, Pitfalls In MIS Development

UNIT-C

Introduction to Decision Support System

• Simon's Model of Decision, DSS: Concept, Characteristics And Components, Gorry and Scott Morton Grid, Introduction to GDSS

Various types of information systems

• Transaction Processing Systems, Office Automation Systems, Executive Support Systems.

UNIT-D

Developing Information Systems

- Analysis and Design of Information Systems
- Implementation and Evaluation of Information Systems.

Functional MIS

12 Hours

8 Hours

• A Study of Marketing, Personnel, Financial and Production MIS

Case studies of the Information System

• Accounting Information Systems, Inventory Control Systems and Marketing Systems.

- 1. Laudon K.C., Management Information Systems, New Delhi:Pearson 11th Ed.
- 2. Murdick, Robert G., & Ross, Joel E., & Claggett, James R, *Information Systems for Modern Management*, PHI, Third Edition.
- 3. Kanter, J, *Management Information Systems*, PHI, 3rd Ed
- 4. Goyal, D.P, Management Information Systems, Macmillan, 3rd Ed.
- 5. Oz, Effy, Management Information Systems, Thomson Press Indian Edition

Course Title: Database Concepts Laboratory Course Code: CSA207

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Implementation of SQL

- Implementation of various DDL, DML, DCL, TCL statements.
- Practice of PL/SQL.

Course Title: Object Oriented Programming Structures Laboratory Course Code: CSA208

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

T P

0

4 2

0

Credits

Marks

50

- Implementation of OOP concepts using C++
- Write program in 'C++' language
- Using input and output statements
- Using control statements.
- Using functions.
- Using array
- Using Classes and implementation of Constructor and Destructor.
- Using files.
- Using OOP's Concepts (Inheritance, Polymorphism, Encapsulation, Friend and Static Functions, Exception Handling)
- •

Course Title: Workshop on E-Marketing Course Code: CSA221

- Introduction to digital marketing
- Digital Strategy and Planning
- Website marketing tools
- Digital content website, blogs, email, webinars, videos, podcasts, e-zines, PPC advertising
- Social Media and Social Bookmarking Facebook, Twitter, Pinterest, Instagram, YouTube and YouTube channels and emerging social medias
- Search Engine Marketing What it is, how it works and how to make it work
- Search Engine Optimisation What it is, how it works and how to make it work
- Measuring Digital media performance Ecommerce, Tcommerce and Mcommerce
- Implementing the digital marketing plan Website design /development for digital marketing
- Mastering Google AdWords Advertising, Analytics & Applications

Reference Books:

- 1. Blanchard O. (2014) Social Media ROI: Managing and Measuring Social Media Efforts in Your Organization
- Pulizzi, J. (2013) Epic Content Marketing Marketing on Facebook Best practice guide (2015) Facebook Marketing Press
- 3. Chaffey, D., & Ellis-Chadwick, F. (2012) Digital Marketing: Strategy, Implementation and Practice, 5/E, Pearson
- 4. Tapp, A., & Whitten, I., & Housden, M. (2014) Principles of Direct, Database and Digital Marketing, 5/E, Pearson
- 5. Tasner, M. (2015) Marketing in the Moment: The Digital Marketing Guide to Generating More Sales and Reaching Your Customers First, 2/E, Pearson

Websites

www.smartinsights.com www.hubspot.com www.mashable.com www.emarketer.com www.socialmediaexaminer.com www.socialmediaexaminer.com www.socialmediaexaminer.com www.socialmediaexaminer.com www.socialmediaexaminer.com www.socialmediaexaminer.com www.searchengineland.com www.searchenginewatch.com

| Course Title: Data Structures | L | Τ | P | Credits | Marks |
|-------------------------------|---|---|---|---------|-------|
| Course Code: CSA209 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | | | |

Course Objective: The emphasis of this course is on the organization of information, the implementation of common data structures such as lists, stacks, queues, trees, and graphs.

UNIT – A

Preliminaries

- Introduction to Data Structures: Primitive and Composite, Various Data Structures
- Common Operations on Data Structures, Algorithm Complexity
- Big O Notation, Time, Space Tradeoff Between Algorithms
- Complexity of Algorithms, Records and Pointers.

Arrays

- Arrays Defined, Representing Arrays in Memory, Various Operations on Linear Arrays
- Multi Dimensional Arrays, Records, Matrices, Sparse Matrices
- Linear Search, Binary Search
- Insertion Sort, Selection Sort, Bubble Sort, Merge Sort
- String, Representation and Manipulation

UNIT-B

Linked Lists

- Types of Linked Lists, Representing Linked Lists in Memory
- Advantage of Using Linked Lists Over Arrays
- Various Operation on Linked Lists

Stacks

- Description of Stack Structure, Implementation of Stack Using Arrays and Linked Lists
- QuickSort Technique to Sort an Array, Parenthesis Checker.

Queues

- Implementation of Queue Using Arrays and Linked Lists
- De-Queues, Priority Queues and Their Implementation, Aapplications of Queues.

UNIT-C

Trees

- Description of Tree Structure and Its Terminology, Binary Search Tree
- Implementing Binary Search Tree Using Linked Lists
- Various Operations on Binary Search Trees

Heaps

- Description of Heap Structure, Implementing Heaps Using Arrays
- Various Operations on Heaps, Applications of Heaps
- Heap Sort Technique to Sort an Array

10 Hours

12 Hours

UNIT–D

Graphs

- Representation of Graphs And Applications: Adjacency Matrix, Path Matrix
- Warshall's Algorithm, Linked Representation of A Graph
- Traversing aGraph, DFS and BFS.

Files

- Operations on Files, Types of Files
- File Organizations: Sequential Files, Indexed Sequential File, Directed Files and Multikey Files
- File Performance Criteria and Terms.

Reference Books::

- 1. Lipschutz Seymour, *Theory and Problems of Data Structures*, Schaum Outline Series, New Delhi: Tata McGrawHill Book Company, 2001.
- 2. Mark Allen Weiss, *Data Structures and Algorithm Analysis In C*, Mexico City:Addison Wesley, (An Imprint of Pearson Education), New Delhi: Prentice Hall of India Pvt. Ltd, 1993.
- 3. Esakov Jeffery, Weiss Tom, *Data Structures: An Advanced Approach Using C*, New Delhi: Prentice Hall International, Inc, 2007.
- 4. Trembley and Sorenson, *An Introduction to Data Structures with Application*, New York :

McGraw Hill Company, 1984.

5. Tanenbaum, Data Structures using C, New Delhi: Pearson Education, 2009.

Course Title: Programming in C# Course Code: CSA210 Course Duration: 45-60 Hours

| L | Τ | Ρ | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective: This course provides the knowledge

about creating windows forms, namespaces, assemblies, handling exceptions, casting, memory management and pointers. They also learn the concepts of threads and database connectivity.

UNIT-A

Introduction to .NET Environment

- .Net Architecture, The Relationship of C# To .Net , The Common Language Runtime , Advantages of Managed Code, Use of Attributes, Deployment.
- The Common Language Runtime, Framework Base Classes, User and Programs Interface, Visual Studio .NET, .NET Languages, Benefits of The .NET Approach

UNIT-B

C# Fundamentals

- C# Basics , Variables , Predefined Data Types : Value Types and Reference Types , CTS Types , Namespaces, Using Statement, The Main() Method , Multiple Main Methods , Passing Arguments To Main() . More on Compiling C# Files,
- C# Programming Guidelines, C# Pre-processor Directives
- Operator Shortcuts, The Ternary Operator, The Checked and unchecked Operators, The Is Operator, The as Operator, The Sizeof Operator, The Type of Operator, Nullable Types and Operators, The Null Coalescing Operator, Operator Precedence
- Type Safety, Type Conversions, Console I/O, Using Comments. Conditional Statements, Loops, Jump Statements Boxing and Unboxing
- Difference between C++ and C#, Difference between Java and C#.

UNIT-C

Object oriented aspects of C#

- Classes, Objects, Partial Classes, Static Classes, Object Class Inheritance: Types of Inheritance, Method Overloading, Virtual Methods, Hiding Methods, Calling Base Versions of Functions.
- Sealed Classes and Methods, Constructors of Derived Classes, Modifiers, Interfaces, Derived Interfaces
- Operator Overloading, Delegates, Events, Errors and Exceptions

UNIT-D

I/O and Object serialization

- I/O: System. I/O, Streams, TextWriter, TextReader
- Writing windows forms applications and deploying windows forms applications

10 Hours

13 Hours

10 Hours

- Writing Windows Forms Applications: Understanding Windows Forms, Window Form Controls, Menus, MDI Forms
- Using Inheritance In Windows Forms, Using Common Dialog Controls,
- Deploying Windows Forms Applications

- 1. Nagel Christian, Evgen Bill and GiynnJay, *Professional C# 2005*, Wrox Publications, 2006
- 2. Dietel & Dietel, C# How to Program, New Delhi: Pearson Education, 2007.
- 3. Sharp John & Jagger John, Visual C#.Net, New Delhi: PHI, New Delhi, 2005.
- 4. Francisco, Visual Studio .Net, Microsoft Publication, 2012.
- 5. Jones, Bradley L, Teach Yourself C# in 21 Days. Sams publishing, 2001
- 6. Balagurusamy, E., *Programming in C#*, New Delhi:Tata McGraw-Hill (UNIT I, II),2004.

| Course Title: CSA213 | L | Т | Р | Credits | Marks |
|---|---|---|---|---------|-------|
| Course Code: Software Engineering Course Duration: 45-60 Hours | 4 | 0 | 0 | 4 | 100 |

Course Objective: The course should provide an introduction to the fundamentals principles of software engineering. The present course should seek to equip the student with a repertoire of principles, tools and techniques and make him/her appreciate that software engineering is, after all, an exercise in making compromises.

UNIT—A

Software engineering principles:

- How is software engineering an engineering discipline
- Information system characteristics, software development process models,
- Life Cycle Concepts, Software Phases and Deliverables, Software Development Strategies

UNIT—B

Technical development:

- Structured systems analysis and design requirements
- Collection And Specification, Data Flow and Logical Data Modeling, Cost Benefit Analysis,
- Feasibility study, architectural and detailed design, process, data, network, control
- User Interface Designs, Physical Data Design, Dynamic Modeling for Real-Time Systems

UNIT-C

Software project management:

- Principles of software project management organizational and team structure
- Project Planning, Project Initiation and Project Termination; Technical
- Quality And Management Plans, Project Controls, Cost Estimation Methods-Function Points and COCOMO, Tools
- Software quality management: quality control, quality assurance, quality standards

UNIT—D

Software Development Method & CASE:

- Software metrics, verification and validation, testing, quality plans, tools configuration management.
- Formal, semi-formal and informal methods; data function, and eventbased modeling, some of the popular methodologies such as yourdon's sad, ssadm etc.
- CASE Tools, CASE Standards
- Documentation, Software Maintenance

15 Hours

Page **49** of **80**

8 Hours

8 Hours

- 1. Pressman R. S., *Software Engineering: A practitioner's Approach*, New York: McGraw Hill, Seventh Edition 2010.
- 2. Jalote Pankaj, An Integrated Approach to Software Engineering, New Delhi:Pearson 2010.
- 3. Sommerville I., *Software Engineering*, Addison Pearson, Eighth Edition 2009.

Course Title: System Software Course Code: CSA217 Course Duration: 45-60 Hours

Course Objective: This course get to students familiar with foundations of design of assemblers, loaders, linkers and macro processors.

UNIT-A

Introduction

• System Software and Machine Architecture: The Simplified Instructional Computer (SIC), Machine Architecture, Data and Instruction Formats, Addressing, Instruction Sets, I/O Programming.

UNIT-B

Assemblers

- **Basic Assembler Functions** •
- A simple SIC Assembler
- Assembler Algorithms and Data Structures
- Machine Dependent Assembler Features
- Instruction Formats and Addressing Modes
- Program Relocation, Literals, Symbol-Defining Statements, Expressions
- One Pass Assemblers and Multi Pass Assemblers
- Implementation Example -MASM Assembler.

UNIT-C

Loaders and Linkers

- Basic loader functions, Design of an Absolute Loader
- A Simple Bootstrap Loader Machine dependent loader features, Relocation, Program Linking Algorithm and Data Structures for Linki ng Loader
- Automatic Library Search, Loader Options, Loader design options, Linkage Editors, Dynamic Linking, Bootstrap Loaders Implementation example, MSDOS linker.

Macro Processors

Basic macro processor functions, Macro Definition and Expansion, Macro Processor Algorithm and data structures, Machine independent macro processor features, Concatenation of Macro Parame ters, Generation of Unique Labels, Conditional Macro Expansion, Keyword Macro Parameters-Macro within Macro Implementation example: MASM Macro Processor, ANSIC Macro language.

UNIT-D

System Software Tools

Text editors, Overview of the Editing Process, User Interface, Editor Structure, Interactive debugging systems, Debugging functions and capabilities, Relationship with other part of Page 51 of 80

P Credits Marks 4 4 0 0 100

13 Hours

10 Hours

12 Hours

the system, User-Interface Criteria.

- 1. D. M. Dhamdhere, Systems Programming and Operating Systems, Second
- 2. Revised Edition, Tata McGraw-Hill, 2000.
- 3. John J. Donovan, Systems Programming, Tata McGraw-Hill Edition, 2000.
- 4. John R. Levine, *Linkers & Loaders*, Harcourt India Pvt. Ltd., Morgan Kaufmann Publishers, 2000.
- 5. Leland L. Beck, *System Software An Introduction to Systems Programming*, 3rd Edition, Pearson Education Asia, 2006.

| Course Title: Computer Networks | L | Т | Р | Credits | Marks |
|--|---|---|---|---------|-------|
| Course Code: CSA218 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | L | 1 | | | I |

Course Objective: Fundamental principles as well as the critical role of performance in driving protocol and network design; it explores in detail all the critical technical areas in data communications, and protocol design.

UNIT – A

Introduction to Data Communication

- Components of Data Communication, Data Representation
- Transmission Impairments, Switching, Modulation, Multiplexing

Review of Network Hardware

- LAN, MAN, WAN
- Wireless networks, Internetworks

Review of Network Software

• Layer, Protocols, Interfaces and Services

Review of Reference Models

• OSI, TCP/IP and their comparison

Physical Layer

- Transmission Media: Twisted pair, Coaxial cable, Fibre optics
- Wireless transmission (Radio, Microwave, Infrared)

UNIT – B

Data Link Layer

- Error Correction and Detection
- Framing, Noiseless Channels and Noisy Channels
- Multiple Access Protocol (ALOHA, CSMA, CSMA/CD, CSMA/CA)
- Wired LANs

UNIT – C

Network Layer

- Logical Addressing, Internet Protocol IPv4 and IPv6
- Design Issues, Routing Algorithms (Shortest Path, Flooding, Distance Vector, Hierarchical, Broadcast, Multicast)
- Internetworking, IP Protocol, ARP, RARP.

UNIT – D

Transport Layer

- Flow Control, Buffering
- Internet Transport Protocol (TCP and UDP)
- Congestion Control Algorithms (Leaky bucket, Token bucket, Load shedding)

Application Layer

• Domain name system, Email, File transfer protocol

15 Hours

15 Hours

15 Hours

.

• HTTP, HTTPS, World Wide Web.

- 1. Tanenbaum. Andrew S., Computer Networks, 4th Edition, New Delhi: PHI, 2013.
- 2. Forouzan B. A., *Data Communications and Networking*, Fourth Edition, New Delhi: Tata McGraw Hill, 2003.
- 3. Stalling W, Data & Computer Communications, New Delhi: PHI, Ninth Edition 2010.

Course Title: Programming in C# Laboratory Course Code: CSA216

| • | Implementation | of OOPs | Concepts |
|---|----------------|---------|----------|
|---|----------------|---------|----------|

- Array and Strings
- Objects and Classes
- Inheritance
- Polymorphism
- Delegates and Events
- Exception Handling
- Windows Forms

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Course Title: Data Structure Laboratory Course Code: CSA219

Implementation of Data Structures using C

- Implementation of various searching and sorting algorithms.
- Implementation of Arrays, Linked Lists, Stacks, Queues, etc.

Course Title: Computer Networks Laboratory Course Code: CSA220

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

- Specifications of latest desktops and laptops.
- Familiarization with Networking Components and devices: LAN Adapters, Hubs, Switches, Routers etc.
- Familiarization with Transmission media and Tools: Co-axial cable, UTP Cable, Crimping Tool, Connectors etc.
- Preparing straight and cross cables.
- Study of various LAN topologies and their creation using network devices, cables and computers.
- Configuration of TCP/IP Protocols in Windows and Linux.
- Implementation of file and printer sharing.
- Designing and implementing Class A, B, C Networks
- Subnet planning and its implementation
- Installation of ftp server and client

| | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: CSA303 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | 1 | |] |

Course Objective: Understand the overall architecture of the operating system and its main components, Functions of Kernel, file system architecture and implementation, concurrent programming and concurrency.

UNIT-A

Introduction to Operating System

- OS, History of OS, Types of OS
- Functions/operations of OS, User services/jobs, system calls
- Traps, architectures for operating systems

Process Management

- Process overview, Process states
- Interrupt mechanism

UNIT – B

CPU Scheduling and Process Synchronization

- Scheduling algorithms
- Pre-emptive scheduling & Non-Pre-emptive scheduling
- Levels of schedulers
- Process Synchronization, Critical section and mutual exclusion problem
- Classical synchronization problems, Multithreading.

System Deadlock

- Deadlock characterization, Deadlock prevention and avoidance
- Deadlock detection and recovery, practical considerations

UNIT-C

Storage Management

- Storage allocation methods: Single contiguous allocation
- Multiple contiguous allocation

Memory Management

- Paging, Segmentation combination of Paging and Segmentation
- Virtual memory concepts, Demand Paging, Page replacement Algorithms
- Thrashing. Address Protection,
- Cache memory, hierarchy of memory types, associative memory.

UNIT – D

- **File Management**
 - Overview of File Management System
 - Disk Space Management, Directory Structures
 - Protection Domains, Access Control Lists, Protection Models
 - Queue management, File and directory systems

Device Management

- Goals of I/O software, Design of device drivers, Device scheduling policies
- FCFS, SSTF, SCAN, CSCAN, LOOK, CLOOK

system and its main

15 Hours

18 Hours

15 Hours

- 1. Galvin and Silberschatz A., *Operating System Concepts*, Eigth Addition, New York: J. Wiley & Sons, 2009.
- 2. Crowley, *Operating Systems: A Design Oriented Approach*, New Delhi: Tata McGraw Hill, 2008.
- 3. Donovan J.J, Systems Programming, New York: McGraw Hill, 1972.
- 4. Dhamdhere. D.M, System Programming and Operating Systems, New Delhi: Tata McGraw Hill, 1999.
- 5. Madnick and Donovan, *Operating System*, New York: McGraw Hill, 1978.
- 6. Beck Leland L., System Software, Delhi: Pearson Education, 2000.
- 7. Henson P.B., *Operating System Principles*, Delhi: Prentice Hall
- 8. Tenenbaum A.S., *Operating System: Design and Implementation*, New Delhi: PHI, 2013.

Course Title: Web Engineering using ASP.NET Course Code: CSA317 Course Duration: 45-60 Hours

| L | Τ | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objective:

- To build web applications using ASP and client side script technologies use with Microsoft's IIS.
- To build XML applications with DTD and style sheets that span multiple domains ranging from finance to vector graphics to genealogy for use with legacy browsers.

UNIT-A

Introduction to Three-Tier Architecture

- Overview of .NET Framework , Common Language Runtime (CLR)
- The .NET Framework Class Library, familiarization with visual studio .NET IDE, Design Window, Code Window, Server Explorer, Toolbox, Docking Windows, Properties Explorer, Solution Explorer, Object Browser, Dynamic Help, Task List Explorer.
- Features of VS.NET, XML Editor, Creating a Project, Add Reference, Build the Project, Debugging a Project.

UNIT-B

Introduction to Standard Controls

- Display information, Accepting user input, Submitting form data,
- Displaying images,
- Using the panel control, using the hyperlink control.

Introduction to Validation Controls

• Using the required field validator control, using the range validator control, using the compare validator control, using the regular expression validator control, using the custom validator control, using the validation summary controls.

Introduction to Rich Controls

• Accepting file uploads, Displaying a calendar, Displaying advertisement, Displaying different page views.

UNIT-C

Designing Website with Master Pages

• Creating master pages, Modifying master page content, and Loading master page dynamically.

List Controls

• Dropdown list control, Radio button list controls, list box controls, bulleted list controls, custom list controls.

Grid View Controls

- Grid view control fundamentals,
- Using field with the grid view control, working with grid view control events extending the grid view control.

UNIT-D

SQL Data Source Control

- Creating database connections, Executing database commands,
- Using ASP.NET parameters with the SQL data source controls,

10 Hours

12 Hours

programmatically executing SQL data source commands

- **Building Data Access Components with ADO.NET**
 - Connected data access
 - Disconnected data access
 - Executing a synchronous database commands, Building database objects with the .NET framework.

- 1. Paul J. Deitel and Harvey M. Deitel, *C# 2010 for Programmers*, Forth Edition New Delhi: Pearson 2010.
- 2. Imar Spaanjaars, *Beginning ASP.NET 4: in C# and VB (Wrox)*, Paperback Edition, 2010.
- 3. George Shepherd, *Microsoft ASP.NET 4 Step by Step (Microsoft)*, Paperback Edition, 2010.
- 4. Scott Mitchell, Teach Yourself ASP.NET 4 in 24 Hours, Complete Starter Kit.

| | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: CSA314 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | • | 0 | 0 | • | 100 |

Course Objective: This course provides the knowledge to students about the data warehousing and data mining techniques, data mining software and tools being used in industries.

UNIT—A

Introduction

- The need for data warehousing
- Operational & Informational Data Stores
- Data Ware house Characteristics, Data Warehouse role & Structure, The cost of warehousing data

Introduction to OLAP & OLTP: Difference between OLAP & OLTP.

OLAP Operations

UNIT—B

- Building a Data Warehouse
- Design/Technical/Implementation Considerations
- Data Pre-processing Overview: Data Summarization, Data Cleaning, Data Transformation, Concept Hierarchy, Structure.
- Overview of Patterns & Models and Artificial Intelligence
- Multidimensional Data Model, Schemas for Multidimensional Data (Star Schema, Snowflake Schema, Fact Constellation.

UNIT-C

Data Mining

- Association Rule Mining, Market Basket Analysis, Apriori Algorithm, Mining Multilevel Association Rules, From Association Mining to Correlation Analysis, Constraint Based Association Mining,
- Introduction to Classification, Classification by decision Tree, Attribute Selection Measure

UNIT-D

Introduction to Prediction techniques

- Accuracy of a Classifier
- Cross-Validation, Bootstrap, Boosting, Bagging
- Introduction to Clustering, Classification of Various Clustering Algorithms, Selecting and Using Right DM Technique, Selecting and Using Right DM Technique, Data Visualization.

Reference Books:

- 1. Inmon W. H., Building the Data Warehouse, New York: John Wiley 2002.
- 2. Inmon W. H., *Data Warehousing and Knowledge Management*, ork: New YJohn Wiley 1996.
- 3. Romez Elmasri, Shamkant B., Navathe, *Fundamentals of Database Systems*, New Delhi:Pearson Education, 2009.
- 4. Han, Kamber, Morgan Kaufmann, *Data Mining: Concepts and Techniques*, 2nd Edition, Elsevier, 2012.
- 5. Inmon, W.H., C. L. Gassey, *Managing the Data Warehouse*, New York: John Wiley 1999.

13 Hours

10 Hours

12 Hours

- 6. Fayyad, Usama M., Advances in Knowledge Discovery and Data Mining, MIT Press, 1996.
- 7. Silberschatz, Korth andSudershan, *Database System Concepts*, New Delhi: McGraw Hill, 4th Edition, 2010.

| Course Title: Programming in Python | L | Т | P | Credits | Marks |
|-------------------------------------|---|---|---|---------|-------|
| Course Code: CSA315 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | 0 | 0 | I. | 100 |

Course Objective: This course provides the knowledge about developing programs and scripts using Python programming language. All the advanced concepts of programming will help benefit the students in research as well in software development.

UNIT-A

Introduction to Python Language

• Programming language, History of Python, Origin of Python Programming, Features, Limitations, Applications, Getting and Installing Python, Python Environment Variables, Python Help, Python differences from other languages.

Python Data Types and Input Output

- Keywords, Identifiers, Variables, Statements, Indentation, Documentation, Data Type, Type Conversion.
- Python Input and Output.

UNIT-B

Operators and Expressions

- Arithmetic, Comparison, Assignment, Logical, Bitwise, and Python special operators.
- Expressions, Precedence and Associativity.

Control Structures

- Decision Making Statements
- Python Loops
- Python Control Statements

UNIT-C

Python Native Data Types

Creation of following Data Types along with methods and functions

- Number, String, Tuple
- Set, Dictionary

Python Functions and Modules

• Creating Functions, Advantages of Functions, Types of Functions, Built-In, User Defined Functions, Anonymous Functions, Call by Value, Call by Reference, Recursion, Designing of Modules, Importing Modules.

UNIT-D

Python Class and Objects

• Designing Classes, Creating Objects, Accessing Objects, init method, constructor, garbage collection, destroying objects, inheritance and operator overloading.

File Handling

15 Hours

15 Hours

15 Hours

• File creation, open() and close() methods, read() and write() methods, file modes, file encoding, file object attributes, renaming and deleting files, Python directory, directory methods and functions.

Exception Handling

• Python Exception, Built-in Exception, Exception Handling, Try, except, finally, Python user defined exceptions.

- 1. M. C. Brown, The Complete Reference Python, Osborne/McGraw-Hill, 2001.
- 2. S. Maruch, A. Maruch, Python for Dummies, John Wiley & Sons, 2011.
- 3. A. B. Downey, Think Python, O'Reilly Media Inc., 2012.
- 4. B. Slatkin, Effective Python, Addison Wesley Professional, 2015.
- 5. J. M. Zelle, Python Programming: An Introduction to Computer Science, Franklin, Beedle & Associates, Inc., 2004.

| Course Title: Discrete Mathematics | L | Τ | Р | Credits | Marks |
|------------------------------------|---|---|---|---------|-------|
| Course Code: CSA316 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | • | | | | |

Course Objective: The objective of this course is to acquaint the students with the basic concepts in Discrete Mathematics viz .sets, functions, relations, groups, graphs etc required for the implementation of various computer science courses.

| UNIT—A Introduction | 12 Hours |
|---|-------------|
| Introduction to Sets Finite and Infinite Sets, Unaccountably Infinite Sets. Introduction to Functions and relations, Properties of Binary relations, Closure, Partial Ordering Relations. UNIT—B Pigeonhole Principle Permutation and Combinations, Mathematical Induction, Principle of Inclusion and Exclusion Asymptotic Notations | 10 Hours |
| UNIT—C | 15 Hours |
| Recurrence Relations Introduction, Generating Functions, Linear Recurrence Relations with constant coefficients and their solution Graphs Theory Basic Terminology of Graphs, Models and Types, Multigraphs, Weighted Graphs, Graph Representation. Graph Isomorphism Graph Connectivity, Euler and Hamiltonian Paths and Circuits, Planar Graphs, Graph Coloring, Basic Terminology of Trees, Properties of Trees, Spanning Trees. UNIT—D Inference Theory Introduction, Logical Connectives, Well Formed Formulas, Tautologies, Equivalence | 8 Hours |
| Reference Books: | |
| C. L. Liu and D.P. Mohapatra, <i>Elements of Discrete Mathematics</i>, Third Edition McGraw Hill, 2008. K. Rosen, <i>Discrete Mathematics and Its Applications</i>, Sixth Edition, Tata McG Hill,2007. T.H. Cormen, C.E. Leiserson, R.L. Rivest, <i>Introduction to Algorithms</i>, Third Edition, Prentice Hall of India,2010. J.P. Trembley, R. Manohar, <i>Discrete Mathematical Structures with Application Computer Science</i>, First Edition, Tata McGraw Hill, 2001. David Gries, Fred B. Schneider, <i>A Logical Approach to Discrete Math</i>, Spring | raw n to |

| Course Title: Data Warehousing and Mining | L | Τ | P | Credits | Marks |
|--|---|---|---|---------|-------|
| | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | | | |

Course Objective: This course provides the knowledge to students about the data warehousing and data mining techniques, data mining software and tools being used in industries.

10 Hours

13 Hours

12 Hours

10 Hours

UNIT—A

Introduction

- The need for data warehousing
- Operational & Informational Data Stores
- Data Ware house Characteristics, Data Warehouse role & Structure, The cost of warehousing data

Introduction to OLAP & OLTP: Difference between OLAP & OLTP.

OLAP Operations

UNIT—B

- Building a Data Warehouse
- Design/Technical/Implementation Considerations
- Data Pre-processing Overview: Data Summarization, Data Cleaning, Data Transformation, Concept Hierarchy, Structure.
- Overview of Patterns & Models and Artificial Intelligence
- Multidimensional Data Model, Schemas for Multidimensional Data (Star Schema, Snowflake Schema, Fact Constellation.

UNIT-C

Data Mining

- Association Rule Mining, Market Basket Analysis, Apriori Algorithm, Mining Multilevel Association Rules, From Association Mining to Correlation Analysis, Constraint Based Association Mining,
- Introduction to Classification, Classification by decision Tree, Attribute Selection Measure

UNIT-D

Introduction to Prediction techniques

- Accuracy of a Classifier
- Cross-Validation, Bootstrap, Boosting, Bagging
- Introduction to Clustering, Classification of Various Clustering Algorithms, Selecting and Using Right DM Technique, Selecting and Using Right DM Technique, Data Visualization.

- 1. Inmon W. H., Building the Data Warehouse, New York: John Wiley 2002.
- 2. Inmon W. H., *Data Warehousing and Knowledge Management*, ork: New YJohn Wiley 1996.
- 3. Romez Elmasri, Shamkant B., Navathe, *Fundamentals of Database Systems*, New Delhi:Pearson Education, 2009.

| Page 65 of 80 | Page 65 | of 80 | |
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- 4. Han, Kamber, Morgan Kaufmann, *Data Mining: Concepts and Techniques*, 2nd Edition, Elsevier, 2012.
- 5. Inmon, W.H., C. L. Gassey, Managing the Data Warehouse, New York: John Wiley 1999.
- 6. Fayyad, Usama M., Advances in Knowledge Discovery and Data Mining, MIT Press, 1996.
- 7. Silberschatz, Korth andSudershan, *Database System Concepts*, New Delhi: McGraw Hill, 4th Edition, 2010.

| Course Title: Basics of Artificial Intelligence Course Code: CSA320 Course Duration: 45-60 Hours | L 4 | Т 0 | P 0 | Credits 4 | Marks 100 |
|--|--------|--------|--------|----------------------|--------------|
| Course Objective The objective of this course is to familiarize its tools & technologies. UNIT – A | stuc | dent | s wi | ith concep 10 Hou | |
| Introduction Background and History Overview of AI applications Areas Knowledge Representation Network Representation-Associative Network & Concerding Graphs Structured Representation- Frames & Scripts UNIT – B | eptu | al | | 13 Ho | urs |
| Search Strategies Strategies For State Space Search-Data Driven And Go Search Search Algorithms- Uninformed Search (Depth First, First, Depth First With Iterative Deepening) And In Search (Hill Climbing, Best First, A* Algorithm, etc) | , Br | eadt | | | |
| Expert Systems Introduction, Examples Characteristics Architecture, People Involved and Their Building an Expert Systems UNIT – C | Role | e in | | 12 Ho | urs |
| Natural Language Processing Introduction to Natural Language Processing Component Steps of Communication Contrast Between Formal and Natural Languages in the Grammar Introduction to AI languages Introduction to LISP and Prolog | e Co | onte | xt o | f | |

• Introduction to LISP and Prolog

UNIT-D

Planning

- Basic Representation for Planning
- Symbolic-Centralized Vs. Reactive-Distributed

Pattern Recognition

- Introduction
 - Recognition & Classification Process
 - Learning classification patterns and clustering

- 1. Elaine Rich, Kevin Knight and Nair Shiva Shankar B, *Artificial Intelligence*, Third Edition, New Delhi: Tata-McGraw Hill, 2008.
- 2. Winston, P.H. and Horn, B.K.P, *LISP*, Pearson, 1993.
- 3. Rajasekharan, S. and VijayalakshmiPai, G. A., *Neural Networks, Fuzzy Logic and Genetic Algorithms*, New Delhi: Prentice Hall of India, 2003.
- 4. Luger George F., Artificial Intelligence, 5th edition, Pearson Education.
- 5. Patterson Dan W., Introduction to Artificial Intelligence and Expert syste, New Delhi: PHI, 2005.
- 6. Bharti & Chaitany, Natural Language Processing, New Delhi: PHI, 2006.

Course Title: Introduction to Internet of Things Course Code: CSA321 Course Duration: 45-60 Hours

| L | Τ | P | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

Course Objectives

- Vision and Introduction to IoT.
- Data and Knowledge Management and use of Devices in IoT Technology.
- Understand State of the Art IoT Architecture.

UNIT-A

Introduction to IoT

Defining IoT, Characteristics of IoT, Physical design of IoT, Logical design of IoT, Functional blocks of IoT, Communication models & APIs

UNIT-B

IoT & M2M

Machine to Machine, Difference between IoT and M2M, Software Defined Network **Network & Communication aspects**

Wireless medium access issues, MAC protocol survey, Survey routing protocols, Sensor deployment & Node discovery, Data aggregation & dissemination

UNIT-C

Challenges in IoT

Design challenges, Development challenges, Security challenges, Other challenges **UNIT-D**

Domain specific applications of IoT

Home automation, Industry applications, Surveillance applications, Other IoT applications.

Reference Books:

- 1. Vijay Madisetti, Arshdeep Bahga, "Internet of Things: A Hands On Approach."
- 2. WaltenegusDargie, Christian Poellabauer, "Fundamentals of Wireless Sensor Networks: Theory and Practice."

13 Hours

10 Hours

10 Hours

Course Title: Web Engineering using ASP.NET Laboratory Course Code: CSA312

- HTML tags
- DHTML: CSS Style Sheets
- JavaScript basics, constructs and functions
- VB Scripting basics, constructs and functions

Course Title: Programming in Python Laboratory Course Code: CSA318

Implementation of Python programs: Control Structures, Lists, Tuples, Strings, Dictionary, Sets, Files, Exception handling, Classes and Objects, Inheritance, Overloading, etc.

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Course Title: Workshop on App Development Course Code: CSA319 Course Duration: 45-60 Hours

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Introduction and its Significance

- What is Android, History of Android, Importance of Java Language for Android apps, other mobile OS-es, Android versions and different development tools.
- Installing software's and Setup Eclipse.

UI Widgets and Activity, Intent & Fragment

• Working with Button, Toast, CustomToast, Button, Toggle Button, SwitchButton, Image Button, CheckBox, Alert Dialog, Spinner, AutoCompleteTextView, RatingBar, DatePicker, TimePicker, ProgressBar, Quick Contact Budge, Analog Clock and Digital Clock Working with hardware Button File Download.

Android Menu and Layout Manager

- Option Menu, Context Menu and Popup Menu
- Relative Layout, Linear Layout, Table Layout and Grid Layout

Android Service and Data storage

- Android Service, Android Service API, Android Started Service, Android Bound Service, Android Service Life Cycle and Android Service Example
- Shared Preferences Internal Storage and External Storage

SQLite, XML & JSON

- SQLite API, SQLite Spinner and SQLite List View
- XML Parsing SAX, XML Parsing DO, XML Pull Parser and JSON Parsing

Content Provider and Multimedia

• Content Provider Fundamental, Notification API, Creating Notification Builder, Playing Audio, Location API, Working with Camera, Motion Sensor, Android P2P Communication and Android Google Map

- 1. Os Swift, "Android App Development & Programming Guide: Learn in a Day", CreateSpace Independent Publishing Platform (October 2, 2015).
- 2. David Griffiths and Dawn Griffiths, "Head First Android Development: A Brain-Friendly Guide", Shroff (1 January 2015).
- 3. Ted Hagos "Learn Android Studio 3 with Kotlin: Efficient Android App Development", Apress media LLC, Newyork, 2018.
- 4. <u>Zigurd Mednieks, G. Blake Meike, Laird Dornin, Masumi Nakamura</u>, "Programming Android: Java Programming for the New Generation of Mobile Devices", 2nd Edition, Kindle Edition, O'Reilly Media; 2 edition (28 September 2012).

Course Title: Core JAVA Course Code: CSA302 Course Duration: 45-60 Hours

| L | , | Τ | Р | Credits | Marks |
|---|---|---|---|---------|-------|
| 4 | | 0 | 0 | 4 | 100 |

Course Objective: To provide the advanced Knowledge about OOPS

UNIT—A

An overview of Java

- Object Oriented Programming, Two Paradigms
- Abstraction, The, OOP Principles, Java Class Libraries
- Date Types, Variables And Arrays:-Integers, Floating-Point Types, Characters, Boolean, Iterates, Variable, Data Types And Casting
- Automatic Type Promotion in Expressions Arrays.
- Operators: Arithmetic Operators, Bit Wise Operators, Relational Operators
- Boolean Logical Assignment Operators, The? Operator, Operator Precedence ControlStatements
- Java's Selection Statements, Iteration Statements, Jump Statements
- Introduction to Classes: Class Fundamentals, Declaring Object Reference Variable

UNIT—B

Introducing Methods

- Constructors, The Key Word, Garbage Collection, The Finalize () Method
- Methods And Classes :-Overloading Methods, Using Objects As Parameters, Recursion

Inheritance:

- Inheritance Basics, Using Super, Method Overriding, Dynamic MethodDispatch
- Using Abstract Classes, Using Final With Inheritance, Package and Interfaces
- Package Asses Protection, Importing Packages

UNIT-C

Exception Handling:

- Exception Handling Fundamentals., Exception Types
- Uncaught Exceptions Using Try and Catch, Multiple Catch Clauses, Nested Try Statements Throw
- Finally Java Built in Exception Creating Your own Exception Sub Classes, Using Exceptions

Multithreaded Programming:

• The Java Thread Model, The Main Thread, Creating Thread, Creating Multiple Thread, Using Is Alive () and Join ()

UNIT-D

String Handling:

- The String Constructor, String Length, Special String Operator Character
- Extraction, String Comparison, Searching String, Modifying String, Data Conversion

15 Hours

10 Hours

10 Hours

The Applet Class:

- Its Architecture Displays Methods. The HTML APPLET.
- Passing Parameters to Applet. The Get Documentation Base () and Get Code Base () Methods
- Applet Context And Show Document ()

- 1. Eckel Bruce , Thinking in Java, Pearson Education, Fourth Edition, 2006.
- 2. Schildt Herbert, The Complete Reference Java 2, New Delhi: TMH, 2005.
- 3. Balagurusami E, *Programming In Java*, New Delhi: Tata McGraw Hill Fourth Edition.
- 4. Bayross Ivan, Advance Java, New Delhi:BPB Publications.
- 5. Mastering Java, New Delhi:BPB Publications, Second Edition.

Objectives: The objective of the study is to let students understand basics of computer graphics, input/output primitive and basic transformations, which can be applied on objects of

Bachelor of Computer Applications Syllabus 2020-23

UNIT – A

graphics.

Course Code: CSA309

Course Duration: 45-60 Hours

Overview of Graphics Systems

- Video Display Devices
- Raster Scan Systems, Random Scan Systems.

Course Title: Computer Graphics and Multimedia

- Graphics Monitors and Workstations,
- CRT Monitors (Random Scan and Raster Scan, DVST, Plasma PanelDisplay
- LED and LCD Monitors.

UNIT-B

Scan Conversion

- Scan Conversion Algorithms For Line, Circle and Ellipse
- Effect of Scan Conversion
- Bresenham's Algorithms for Line and Circle Along with Their Derivations
- Midpoint Circle Algorithm, Area Filling Techniques, Flood Fill Techniques Character Generation

Two Dimensional Transformations

- Basic Transformations, Ceiling, Translation, Rotation, Deflection,
- Skew Matrix representation of Basic transformations
- Homogenous Coordinates.
- Composite Transformations.

UNIT – C

Viewing Transformations

- Windowing and Clipping, Windowing Concedes, Clipping and its Algorithms.
- Window-to-View Port Transformations

Three Dimensional Concepts

- 3 D Coordinate Systems
- 3 D transformations: Translation, Scaling, Rotation
- Projections: Parallel Projections, Perspective Projection

UNIT – D

Technology System Components

- Multimedia Platforms
- Development Tools, Image, Audio
- Video, Storage for Multimedia, Communications

Applications

• Multimedia in the Real World, Training and Education

L T P Credits Marks 4 0 0 4 100

12 Hours

10 Hours

12 Hours

12 Hours

12]

• Image Processing

- 1. D. Hearn and M.P. Baker, *Computer Graphics*(2nd ed.), New Delhi: Prentice–Hall of India, 2004.
- 2. Foley. J.D., Dam A van, FeinerS.K. andHughes J.F., *Computer Graphics: Principals and Practices*(2nd ed.), Addison-Wesley, MA, 1990.
- 3. Rogers D.F., *Procedural Elements in Computer Graphics (2nd ed.)*, New Delhi:McGraw Hill Book Company, 2001.
- 4. PlastockRoy A., KalleyGordon, *Computer Graphics*, New Delhi: McGraw Hill Book Company, 1996,

Course Title: Digital Image Processing Course Code: CSA322 Course Duration: 45-60 Hours

Course Objective: To introduce basic image processing techniques, sptial and frequency domain, linear programming, color image processing, image compression, etc.

UNIT – A

Introduction

- A simple image model, Sampling and Quantization •
- Imaging Geometry, Digital Geometry, Image Acquisition Systems, • Different types of digital images.
- Bilevel Image Processing: Basic concepts of digital distances, • distance transform, medial axis transform, component labeling, thinning, morphological processing, extension to grey scale morphology.

UNIT – B

Binarization and Segmentation of Grey level images

- Histogram of grey level images, Optimal thresholding using Bayesian classification, multilevel thresholding, Segmentation of grey level images, Water shade algorithm for segmenting grey level image.
- Detection of edges and lines in 2D images: First order and second • order edge operators, multiscale edge detection, Canny's edge detection algorithm, Hough transform for detecting lines and curves, edge linking.

UNIT – C

Image Enhancement

- Point processing, Spatial Filtering, Frequency domain filtering, multi-spectral image enhancement, image restoration.
- Color Image Processing: Color Representation, Laws of color • matching, chromaticity diagram, color enhancement, color image segmentation, color edge detection, color demosaicing.

Applications of Image Processing

- Picture Data Archival
- Machine Vision •
- Medical Image Processing •

UNIT-D

Imag Registration and Depth Estimation

- Registration Algorithms, Setreo Imaging, Computation of disparity map.
- Image compression: Lossy and lossless compression schemes, • prediction based compression schemes, vector quantization, subband encoding schemes, JPEG compression standard, Fractal compression scheme, Wavelet compression scheme.

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 4 | 0 | 0 | 4 | 100 |

15 Hours

15 Hours

15 Hours

- 1. Gonzalez Rafael C. and Woods Richard E., *Digital Image Processing*, New Delhi: Prentice–Hall ofIndia, 2002.
- 2. Pratt William K., *Digital Image Processing: PIKS Inside*(3rd ed.), New Jersy: John Wiley & Sons, Inc., 2001.
- 3. Bernd Jahne, *Digital Image Processing*, (5th revised and extended edition), Springer, 2002
- 4. Annadurai S. and Shanmugalakshmi R., *Fundamentals of Digital Image Processing*, New Delhi: Pearson Education, 2007
- 5. Joshi M.A., *Digital Image Processing: An Algorithmic Approach*, New Delhi: Prentice-Hall ofIndia, 2006

| | L | Т | Р | Credits | Marks |
|---|---|---|---|---------|-------|
| Course Code: CSA323 Course Duration: 45-60 Hours | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-00 hours | | | | | • |

Course Objective: The main objective of this course is to acquaint students with an in-depth introduction to two main areas of Machine Learning: supervised and unsupervised. Some of the main models and algorithms for regression, classification, and clustering will be covered.

UNIT-A

• **Machine Learning:** Meaning, definition and applications of machine learning Introduction of data in machine Learning: Training data, Validation data, Testing data, Properties of data

• History of machine learning, Steps involved in a machine learning project Building a machine learning model: representing training examples, target function, representation of target function, learning algorithms

UNIT-B

- **Types of machine learning**: supervised learning, unsupervised learning, reinforcement learning.
- **Supervised Learning**: Basic concept of Classification, Regression ,Types of regression techniques
- **Decision Tree Learning**: Decision tree representation, appropriate problems for decision tree learning, building decision trees, principles of information gain and entropy. Instance based learning and feature selection, k-nearest neighbour algorithm.

UNIT-C

- Unsupervised Learning: Clustering, different types of clustering algorithms(K-means clustering ,K-means++ clustering, Density Based clustering algorithm)
- **Reinforcement Learning**: Introduction, reinforcement learning algorithms Introduction to pattern recognition

UNIT-D

8 Hours

10 Hours

 Statistical methods for Pattern Recognition Bayes Decision Theory, Minimum Error and Minimum Risk Classifiers, Discriminant Function and Decision Boundary ,Normal Density, Discriminant Function for Discrete Features, Parameter Estimation

Reference Books:

1. Tom M. Mitchell, Machine Learning, McGraw Hill Education.

2. Ethem Alpaydin, Introduction to Machine Learning, PHI.

3. Shai Shalev-Shwartz, Understanding Machine Learning: From Theory to Algorithms, Cambridge University Press.

15 Hours

| | L | Т | Р | Credits | Marks |
|------------------------------|---|---|---|---------|-------|
| Course Code: CSA324 | 4 | 0 | 0 | 4 | 100 |
| Course Duration: 45-60 Hours | | | | | |

Course Objectives:

- To understand the emerging area of "cloud computing" and how it relates to traditional models of computing.
- To gain competence in Map Reduce as a programming model for distributed processing of large datasets.

15 Hours

10 Hours

10 Hours

10 Hours

UNIT—A

Overview of Computing Paradigm

- Recent trends in Computing
- Grid Computing, Cluster Computing, Distributed Computing, Utility Computing, Cloud Computing

Evolution of cloud computing

- Business driver for adopting cloud computing
- Introduction to Cloud Computing
- Cloud Computing (NIST Model)
- Introduction to Cloud Computing, History of Cloud Computing, Cloud service providers
- Properties, Characteristics & Disadvantages
- Role of Open Standards

UNIT—B

Infrastructure as a Service(IaaS)

- Introduction to IaaS
- IaaS definition, Introduction to virtualization, Different approaches to virtualization, Hypervisors, Machine Image, Virtual Machine(VM)

UNIT-C

Platform as a Service(PaaS)

- Introduction to PaaS
- What is PaaS, Service Oriented Architecture (SOA)
- Cloud Platform and Management

UNIT-D

Software as a Service(SaaS)

- Introduction to SaaS
- Web services
- Web 2.0
- Web OS
- Case Study on SaaS

Reference Books:

- 1. Barrie Sosinsky, Cloud Computing Bible, New Delhi: Wiley-India, 2010
- 2. BuyyaRajkumar, BrobergJames, Goscinski Andrzej M., *Cloud Computing: Principles and Paradigms*, Wiley, 2011
- 3. Antonopoulos Nikos, GillamLee, Cloud Computing: Principles, Systems and Applications, Springer, 2012
- 4. KrutzRonald L, Vines Russell Dean, *Cloud Security: A Comprehensive Guide to Secure Cloud Computing*, New Delhi: Wiley-India, 2010

Course Title: Computer Graphics Laboratory Course Code: CSA311

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

Implementation of Graphics Functions

- Algorithms Implementation (line, circle, ellipse)
- 2D transformation Implementation

Course Title: Core Java Programming Laboratory Course Code: CSA308

| L | Т | Р | Credits | Marks |
|---|---|---|---------|-------|
| 0 | 0 | 4 | 2 | 50 |

- Implementation of OOP concepts using JAVA
- Packages and Interfaces
- Exception Handling
- Applets
- AWT classes